DOCUMENT RESUME

ED 111 121

EC 073 413

AUTHOR TITLE McHenry, Donald F.; Cansdale, Richard W.

Curriculum Ideas for the Elementary Educationally Handicapped Student: Mainstreaming of Exceptional

Children: 1974-75 School Year. Working Copy. Clark County School District, Las Vegas, Nev.

INSTITUTION PUB DATE NOTE

[75] 218p.

EDRS PRICE DESCRIPTORS

MF-\$0.76 HC-\$10.78 Plus Postage

*Class Activities; Concept Formation; *Curriculum Guides; *Educationally Disadvantaged; Elementary Education; Exceptional Child Education; Listening; Mathematics; *Regular Class Placement; Spelling;

Visual Perception

ABSTRACT

Presented is a curriculum guide for mainstreaming educationally handicapped elementary school children. Activities are provided for the following skill areas: listening skills (including recognizing different types of sounds and understanding oral directions), visual perception (including figure-ground perception and form constancy), general concept development (including time and "set" concepts), quantitative concept development (including addition and subtraction), and miscellaneous curriculum sequences (including spelling and geography). It is explained that the activities emphasize sequencing and self correcting techniques. (CL)



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Curriculum Ideas For Mainstreaming **Exceptional Children**



TITLE VI 1974-1975

Donald F. McHenry Project Manager

Richard W. Cansdale **Teacher Consultant**

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CURRICULUM IDEAS FOR THE ELEMENTARY EDUCATIONALLY HANDICAPPED STUDENT

Mainstreaming of Exceptional Children 1974–75 School Year Clark County School District Las Vegas, Nevada

> Donald F. McHenry Project Manager

Richard W. Cansdale Teacher Consultant

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Background Information

The curriculum ideas included in this book were selected from the materials submitted by experienced teachers of educationally handicapped students enrolled in classes taught by Dr. Alice Thompson, Project Director – Learning & Behavior Problems Project Associate Professor of Psychology – California State College at Los Angeles. Credit is given to all students where this information was available.

The compilation of these submitted materials has several purposes – with the major purpose being to give resource teachers in the District some ideas on the types of materials developed by other experienced teachers. Additionally, emphasis is placed on sequencing and self-correction techniques. (When a child experiences frustration with a concept – "sequence it.") If the sequencing can be corrected by the student himself, it will leave more time for the teacher to help others.

I hope the curriculum ideas included in this book will be beneficial in aiding the resource teachers in developing an effective learning program for the children participating in the Mainstream Project.

Richard W. Cansdale



i

Section A

DEVELOPING LISTENING SKILLS

The ability to listen is of more importance than the ability to read. Most of our daily communication involves listening. Children who have reading problems need to rely on this skill even more than the academically able child.

Listening is not just hearing, but also understanding, associating, infering and in general, acting upon what is heard.

Example a - pages 2 - 3
Retaining and recalling information

Example b - pages 4 - 6
Recognizing different types of sounds

Example c - pages 8 - 10

Identifying sense from nonsense in sounds

Example d - pages 11 - 14

Ability to respond to the spoken word

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Understanding oral directions

AUDITORY MEMORY

GOAL:

To give the child the ability to retain and recall general auditory information.

OBJECTIVES:

- 1. To teach the child what he is hearing is important.
- To teach the child he will be expected to recall what 2. he has heard.
- 3. To teach the child to relate what he has heard.
- I. Repeat after me:
 - a. I see a bird.
 - b. I see a bird and a cat.
 - c. I see a blue bird and a cat.
 - d. I see a blue bird and a white cat.
 - e. I see a blue bird and a white cat fighting.
- Do tapping sequence with pencil. Child repeats what he has heard. II.
- III. I will say these numbers. Child then repeats.
 - a. 4-3
 - b. 7-1-2
 - c. 6-4-8-5
 - d. 0-1-4-9-5
- IV. I will name fruits. Child will recall the ones mentioned.
 - a. apples
 - b. oranges, apples
 - c. apples, oranges, bananas
 - d. grapes, plums, cherries
 - prunes, grapes, apples, lemons, bananas
- V. a. I went to the store and bought milk, bread and butter.

What did I buy?

b. Mr. and Mrs. Smith live in the city of San Francisco.

Who lives in the city? What city do Mr. and Mrs. Smith live in?

by

Bobbie Alexander



An 2

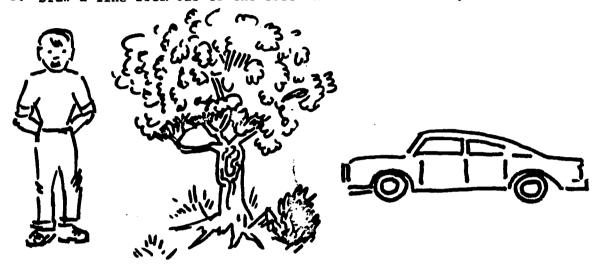
VI. Spell out various words, child writes down what they are heard as:

back stick trick shack

VII. Oral directions on tape

a. Color the car. Draw a circle around boy.

b. Draw a line from car to the tree and from tree to boy.



VIII. Game: Use many ways

I plan to take apples.

Next: I'm going on a vacation and I plan to take apples and an ax.

IX. Read a poem, then ask questions

If I had a hundred dollars to spend Or maybe a little more

I'd hurry as fast as my legs would go Straight to the animal store.

How much money did he wish he had? Where would he go? What kind of store? How would he get there?

X. Child listens to story on tape. He, in turn, tells you the story.

It was a beautiful day and it was the first day of summer vacation. John and Tom decided to go fishing. They took their poles and rode their bikes over to the reservoir. John and Tom were lucky. They caught ten fish.

GROSS SOUNDS

(Primitive level)

Specific Objectives: The specific objectives of this program are to develop the child's ability to:

- a. attend to gross sounds
- b. recognize sounds as being near-far, loud-soft
- c. match correctly the object and the sound it produces
- d. recognize sameness and difference in sounds

A. ATTEND TO GROSS SOUNDS

- 1. Materials:
 - a. tape recorder or records
 - b. taped sounds electronic sound recordings
- 2. Procedure: (primitive level)

At this level, the sound presented need not be familiar to the child's environment. The purpose at this point is to arouse interest and stimulate listening.

There are commercial tapes and records available. An excellent record published by Vanguard Records is "in Sounds from Way out", by Perry and Kingsley. Electronic sounds at intervals and at a high level of loudness tend to hold the child's interest. During the intervals, the teacher should ask such questions as:

- a. What did you think that sound was?
- b. What did it make you think of?
- c. What have you heard that sounded like that?

This lesson should be presented several times with new sets of questions about the sounds at each presentation. Physical participation can take place by having the child act out his concept of the sound. For example, some children have pretended they were rockets in outer space; others felt like a pogo stick and jumped up and down. After the children have experienced and learned to attend to unfamiliar sounds, the teacher should introduce the second specific objective.

- B. RECOGNIZE SOUNDS AS NEAR-FAR, LOUD-SOFT.
 - 1. Materials:
 - a. tape recorder or records
 - b. tapes of sounds which are presented in pairs. The first sound of a pair should be very loud. The second sound should be soft.



G

2. Procedure:

A pair of sounds are presented to the children. The teacher asks such questions as:

- a. Was the first sound louder than the second?
- b. Which sound seemed to be the loudest -- the first one or the second one?
- c. Did the first sound seem to be closer?
- d. Did the second sound seem to be far away?

When the teacher is certain that this concept has been established, the third objective can be presented. This can be introduced by saying, "Now we are going to listen to some sounds that we hear around us every day."

C. MATCHING A SOUND WITH SPECIFIC OBJECTS

1. Materials:

- a. tape recorder or records
- b. taped sounds of noises in the child's environment
 - 1. telephone ringing
 - 2. whistle
 - 3. clattering of pots and pans
 - 4. water running from a faucet
 - 5. fire engine siren
 - 6. vacuum cleaner
 - 7. other sounds recorded by the teacher
- c. large picture cards or each object presented on the tape (actual objects could be used)

2. Procedure:

The teacher starts this lesson by saying, "Today we are going to listen to some sounds that we hear around us. Then, we will play a game to see who can pick out the picture that goes with the sound." After this activity, the teacher can test the children to see if the concept has been internalized by giving each child a mimeographed sheet with three pictures for each sound. Only one picture would match the object for each sound. As the tape is played, the child is asked to draw a circle around the picture that represents the object making the sound (see sample work sheet). When this concept has been internalized by all of the children, the teacher should move to the final objective of recognition of the difference and sameness of gross sounds.



Ab 5

D. RECOGNITION OF SAMENESS OR DIFFERENCE IN SOUNDS

1. Materials:

- a. tape recorder or records
- taped sounds presented in pairs -- some pairs will be alike;
 other pairs will be different

Example:

- 1. horn horn
- 2. bell horn
- 3. bell bell
- 4. dog's bark cat's meow

2. Procedure:

The teacher presents one pair of sounds at a time and asks, "Were those two sounds alike?" At other times, the teacher asks, "Were those two sounds different?" The child may also say what objects make the sounds.

CULMINATING ACTIVITY

Story with sounds.

Example: Tape record the sound of footsteps growing louder, then the sound of knocking on a door, the sound of a dog barking, then the sound of other footsteps and the door opening and closing followed by heavy and light footsteps in a room. No verbalization is used. The teacher asks, "Who can tell what is happening?" The children may also act out the sound story

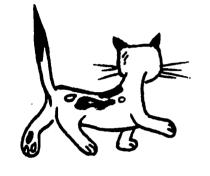
A WORD OF CAUTION: The teacher must be sure that the children are not handicapped by a severe physical hearing impairment.

TRANSITION

From this primitive level of gross sounds the child should be able to move to the more sophisticated task of learning the sounds of English.



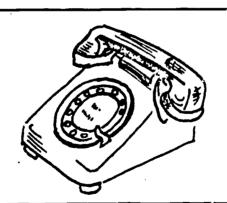
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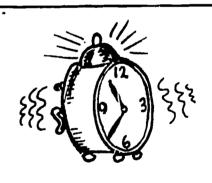














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AUDITORY DISCRIMINATION

Objectives:

- 1. to assist the child in learning to differentiate between nonsense
- 2. to be able to differentiate between isolated sounds
- 3. to be able to differentiate between whole words

The following sets of sounds may either be given directly by the teacher to the child or put on a tape and used with the ear phones. Do the first two with the child.

1. Nonsense syllables:

(Teacher: If these sounds are the same, circle "yes"; if these sounds are different, circle "no")

Set	#1				Set	#2		
	1.	boo		boo		1.	vilfo	 vilfo
	2.	biz		breek		2.	ort	 orf
	3.	taz		taz		3.	zla	 zla
	4.	mtz		bab		4.	rel	 rab
	5.	wim		mof		5.	shim	 cher
	Ĵ.	ing		uig	•	ú.	Litum	 r rm
	7.	lob		lob		7.	brub	 brub
	8.	cus		sab		8.	eck	 ick
Set	#3				Set	#4		
	1.	drom		drom		1.	plill	 plill
	2.	brub		ftz		2.	sweem	 meez
	3.	mft	٠	mft		3.	whab	 mab
	4.	swee	z	sweez		4.	arps	 arps
	5.	glup		glip		5.	grat	 grat
	6.			ostis		6.	swooz	 zoows
	7.			_		7.	sidab	 dabis
	8.	scri	11	scrid		8.	tion	 tion



2. Isolated sounds:

Se	t	#1

Set #2

1.	auh auh	1. sss wuh
2.	uh grrr	2. fff sss
3.	. mmm 5\$5	3. tuh buh
4.	VVV VVV	4. kuh kuh
5.	111 111	5. thh err
6.	ksss buh	. 6. buh ahh
7.	nnn puh	7. shh ch
8.	err err	8. nnn nnn
#3	·	Set #4
1.	fff 111	1. cll crr

Set #3

1.	fff 111	1. cll crr
2.	shh nnn	2. thh thh
	baa baa	3. whh grr
	wuh prr	4. nnn shh
	grr grr	5. sss s111
	aaa kuh	6. e rr err
	tuh tuh	7. buh puh
8.	kuh guh	8. fuh 111

3. Whole words:

If the sets of words are the same, have the child circle "yes"; if different, circle "no". It is important for the teacher to keep an even rhythm allowing about 3 seconds after each row. As the child progresses, allow only 2 seconds. Be careful not to drop your voice at the end of the row.

Set #1

Set #2

•		•
house - house - house	1.	cost - coat - cost
house - ball - house	2.	cat - mat - cat
hat - shoe - hat	3.	coin - coin - coin
car - car - car	4.	key - see - key
car - bus - car	5.	cap - nap - cap
pie - pie - pie		cart - cart - cart
toe - toe - toe	•	coat - oat - coat
bell - soap - bell		dish - wish - dish
	house - ball - house hat - shoe - hat car - car - car car - bus - car pie - pie - pie toe - toe - toe	house - ball - house hat - shoe - hat car - car - car car - bus - car pie - pie - pie toe - toe - toe 2. 4. 6. 6.

Set #3

Set #4

	jack - sack - jack jail - pail - jail		nut - cut - nut nose - toes - nose
	jet - jet - jet		knot - knot - knot
	jug - mug - jug		nail - nail - nail
5.	jar - jar - jar	5.	leaf - beef - leaf
6.	lace - lace - lace	6.	net - bet - net
7.	whip - sip - whip	7.	purse - purse - purse
8.	pen - wren - pen	8.	pear - fair - pair

Whole words (continued)

Set #5		Set #6	
4. 5. 6. 7.	thin - pin - thin thorn - worn - thorn thief - thief - thief thumb - numb - thumb thong - thong - thong shark - mark - shark shell - shell - shell ship - ship - ship	1. 2. 3. 4. 5. 6. 7.	cab - cash - cab knob - knob - knob bib - bill - bib crab - crab - crab knob - knock - knob cab - cab - cab
Set #7		Set #8	
1. 2. 3. 4. 5. 6. 7.	stream - stream - stream stripe - tripe - stripe strap - scrap - scrap string - string - string stream - steam - stream stripe - stripe - stripe badge - batch - badge ram - rap - ram	1. 2. 3. 4. 5. 6. 7.	gold - gold - gold elf - elk - elf child - child - child gold - goal - gold child - chide - child elf - elf - elf lamp - lamp - lamp pump - pup - pump
Set #9		Set #10	
1. 2. 3. 4. 5. 6. 7.	jump - jump - jump camp - can't - camp lamp - lamb - lamp pump - pump - pump gum - gun - gum mouth - mouse - mouth tooth - tooth - tooth wing - wing - wing	2. 3. 4. 5.	tack - task - tack tusk - tusk - tusk mask - mass - mask flask - flax - flask tasks - tux - tusks coat - coat - coat mice - mouse - mice tacks - tasks - tacks

AUDITORY DECODING

Objectives: Develop the ability to respond to spoken words.

A. Learn to follow simple verbal instructions

1. Simple directions: Open door; walk around room; find arithmetic book on second shelf; put your hand on head and skip to the desk and back; turn off lights; walk to the door, etc.

When successful, combine into two-step directions: Hop to the door and turn off the lights. Gradually increase number of steps in directions. Then have the child describe verbally what he has done after completing series of tasks.

- 2. Action records: Play rhythm and activity records such as "Dance a Story" and teach children to carry out directions.
- 3. Book exercises: Locate p. 320, show me third paragraph on this page. Point out first word on last paragraph on page 1.
- 4. Drawing and marking exercises: Special ditto worksheet and record instructions for listening post use, e.g., mark first circle in top row, etc.
- 5. Sock-it-to-me time: Children take crayon and draw picture of themselves on sheet of paper. When done, listen to pairs of words teacher says and pick out one she makes a mistake on. If they succeed, allow to make black mark across drawing. Teacher says: "Here is part of my hand-thumb-fun. Which one was right? Yes, first time I said it was right. There is part of my face-chin-shin. Yes, Mary, that is right. You get to draw a mark."

B. Respond by gestures to auditory stimuli

- 1. Clues: Arrange assorted objects or pictures on table. Teacher says: "What is big, round, and bounces?" "What is small, long, sharp?" Child points out object.
- 2. Charades: Children divide into teams and select names of books, movies, events (Pinocchio, Mary Poppins, Halloween, etc.) to act out for other side to guess. Show how to open door, cut with knife, sweep floor, etc.
- 3. Symbol association: Arrange mixed letters, numbers, simple words in chalk tray. Teacher says "a", "I", "cat", etc. and child points out symbol. "Show me a letter that comes before N. Give me a number that comes after 14." Use phonetic records and formal phonic training program.



- C. Respond by word to auditory stimuli
 - Yes or no or nod head to respond. <u>Verbs</u>: Do birds crawl? Do cars move? Do worms walk? <u>Sex</u>: Is a man a boy? Are girls females? Is John a woman? <u>Purpose</u>: Are crayons to color? Are chairs to fly? Is food to eat? Are bicycles to ride? Are pencils to paint? Are shoes to wear?
 - 2. True or false response: Read a story or textbook assignment aloud. Prepare series of true-false questions to be presented in spell-down fashion.

Tapes may be used and children may have earphones and respond on ditto sheets.

AUDITORY VOCAL ASSOCIATION

Spe	cific Objective: To develop the ability to complete a sentence.
	ercises and examples given here are not necessarily the complete range of erial to be used, but merely included for illustration purposes.)
ı.	Give simple sentences with an obvious word missing. The teacher presents the partial sentence orally and encourages the child to respond.
	My name is
	My name is I sleep in a
	My dog can
	My dog can Daddy works and
11 .	This exercise may be taped or given orally. These responses require more thought.
	A fire feels
	The wind is The whistle sounds
	The whistle sounds
	A kitten feels
<u> </u>	Pollow the Leader Camp
	The teacher may be the leader. The teacher gives a sentence related to normal activities of the child. The child repeats and substitutes the word of his choice for the final word in the given sentence.
	I like ice cream. The child may say, "I like candy."
	The dog ran. The dog played.
	I run to Mother I run to Daddy.
IV.	Provide materials so the child may engage in an activity. Use the same sentence varying the noun or subject. Vary activity as needed.
	Give the child a paper and crayon supply. As he uses these, ask him to tell what he is doing. Encourage a simple sentence response, such as, "I am coloring." Who else may color? Encourage use of other subjects with the same activity as the predicate.
v.	Repeating sentences. Ask the child to repeat a sentence by beginning with filling in one word and then progressing to the complete.
	My daddy plays ball.
	My daddy plays
	My daddy
	Му
•	·



VI. Show pictures (cut from magazines, drawn, etc.) of action. Encourage the child to tell about the picture in simple sentence.

The girl runs.

VII. I'm Thinking Game

Give the child oral clues about an object in the room. He is encouraged to identify the object orally in a full sentence.

Example: It is white.

It is on the table.

I write on it.

What is it? or, I'm thinking of ______.

Response may be: "It is paper".

VIII. Primary game for verbal fluency - sentence.

Materials:

small plastic objects from toy store. (plane, car, doll, ball, boat, etc.)

Place several objects where the child may see them. As the child identifies the item in the display by using a full sentence, he may put the object on his desk.

Possible responses: I want the car.

I

The car is blue. I like the car.

AUDITORY DECODING - Following Commands

Basic Goal: To aid the child in developing his ability to understand and interpret oral directions.

Specific Objectives:

1. To follow simple instructions or commands

2. To interpret and indicate by gesture the meaning or purpose of auditory stimuli

3. To interpret verbal stimuli by simple yes and no response

4. To interpret verbal stimuli with a graphic (paper, pencil or crayon) response

Final Evaluation: Child is able to retain and recall general auditory directions for a reasonable length of time.

Rationale: Children with specific learning disabilities in acquiring and using information or skills that are essential to problem solving will be in this class. The ability to hear and interpret, or understand, a command is essential to progress in the classroom since much of our daily program is verbal. The following program attempts to identify each step in the development of the child and to follow a sequence. Each task is presented, reinforced, and is then incorporated in the next step. Each step should use a reward system as an aid to insuring success in learning.

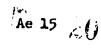
The following are examples of a program to develop the ability to follow directions when heard. These exercises were developed to be taped.

Before the child is placed in front of the tape recorder, it is necessary to take a little time to see if the child knows his colors. Sit with the child and a box of colored blocks. Ask the child to hand you a colored block. "Hand me a red block." "Hand me a blue block." etc. Then ask the child to find a red block and place the red block in a box which you have in front of you. After you feel he understands what is required of him place him in front of the tape recorder.

On the tape recorder:

- 1. First day: In front of you is a box of colored blocks. Find a red block. Find a blue block. Find a yellow block. Now place them on the table in front of you the red block, the blue block and the yellow block. Stop the tape recorder and come to me.
- 2. Second day: In front of you is a box of colored blocks and a box, a basket, and a dish. Now find a red block and put a red block in the box. Put a blue block in the basket. Put a yellow block in the dish. Stop the tape recorder and bring the box, the basket, and the dish to me.

y Florence Bergman Virginia Gross





- 3. Third day: In front of you is a box of colored blocks and a box, a basket, and a dish. Find a red and blue block and put in the box. Find a blue and yellow block and put in the basket. Find a red and yellow block and put in the dish. Stop the tape recorder and bring the box, the basket, and the dish to me.
- 4. Fourth day: In front of you on the table are three pieces of paper. At the top of the paper is a number. Look for the paper with number one at the top. Draw a tree on the paper. Stop the tape recorder. Now find the paper with number 2 at the top of the paper. Draw a purple tree on the paper. Stop the tape recorder. Did you draw the purple tree? Find the paper with number 3 at the top. Draw a purple and brown tree on the paper. Stop the tape recorder.

Assumptions: The following is Stage II in a continuing program. The children have previously mastered materials involving one and two part commands.

The following directions will be placed on tape so the teacher is free to work elsewhere in the room. Give the child the picture of the miner.

On the tape recorder:

Look at the picture in front of you. Be sure you have a pencil and a box of crayons. If you need to go get your crayons or pencil, turn the tape recorder off and go for them.

The second secon

Turn off the tape recorder each time you color.

Find your brown crayon. Color the man's hat brown.

Did you color the hat brown?

Find the trunk of the big tree. Color it brown too.

Did you make the tree trunk brown?

Find your blue crayon. Color the man's shirt blue.

Does the man have a blue shirt?

Find your black crayon. Color his pants black.

Are the pants black?

Find your green crayon. Color the trees on the right hand side of your paper green.

Did you make the little trees green?

Find your yellow crayon. Color the pan yellow.

Is the pan yellow?

Find the orange crayon. Make the gold in the pan orange.

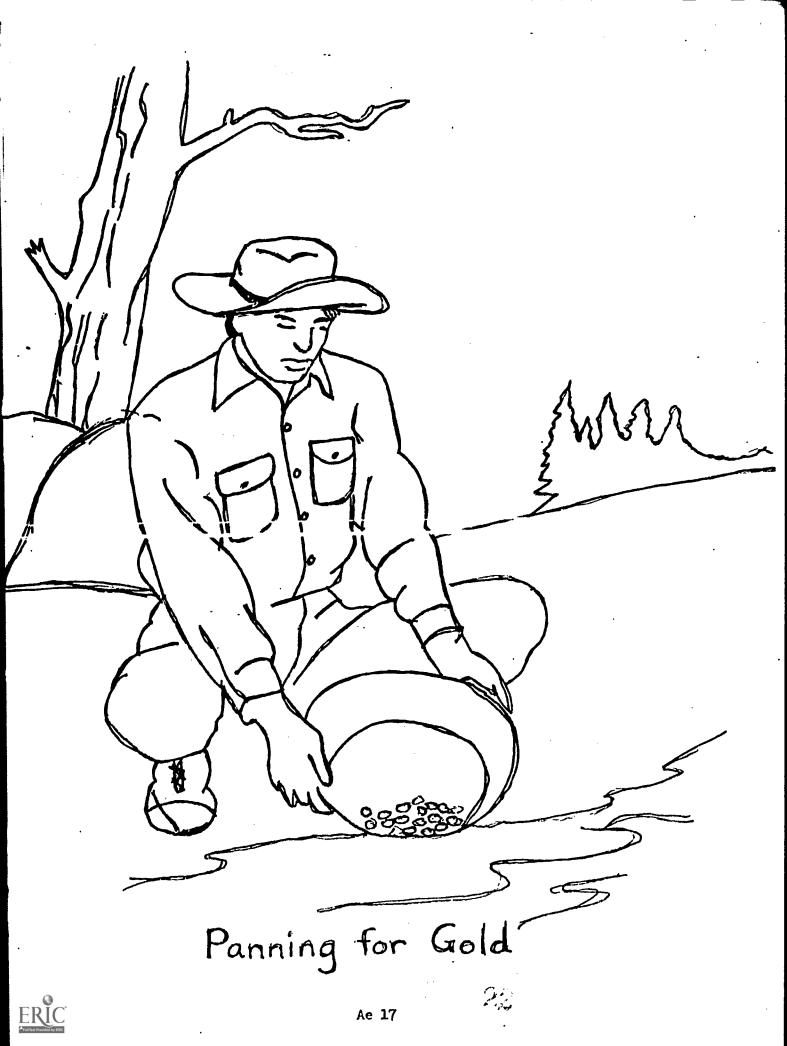
Did you make the gold orange?

Now you may finish the picture using any crayons you choose.

When you are finished, raise your hand so your teacher may check your paper.

Now turn the tape recorder off and finish your picture.





Section B

VISUAL PERCEPTION

Ninety percent of the information we receive through our senses comes through vision. The ability to perceive the letters of the alphabet, for instance, is not an inborn quality, but rather a developmental, learned attribute. When some problem exists, not in the area of vision, but in the realm of understanding and associating the viewed symbol, and making sense out of a set of straight and curved lines, then there is a visual perceptual problem. Seldom do we find a child who can not see the symbols, more often we find one who can not make sense out of these symbols he does see.

This section gives practice in various fields of using the information provided by the eyes.

Example a - pages 20 - 20
Figure-ground exercises with numbers

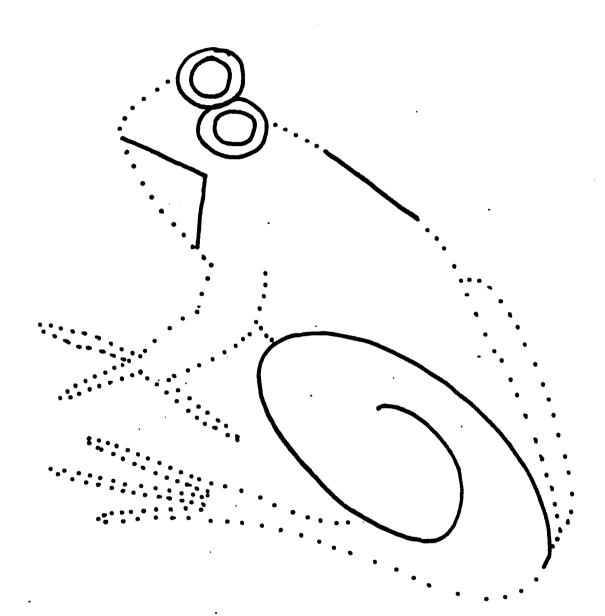
Example b - pages 27 - 31
Pictomorphs - words shaped like what they describe

Example c - page 32
Figures in space

Example d - pages 33 - 40
Ability to choose similar shapes - Form constancy

Example e - pages 41 - 46
Association of shape and location

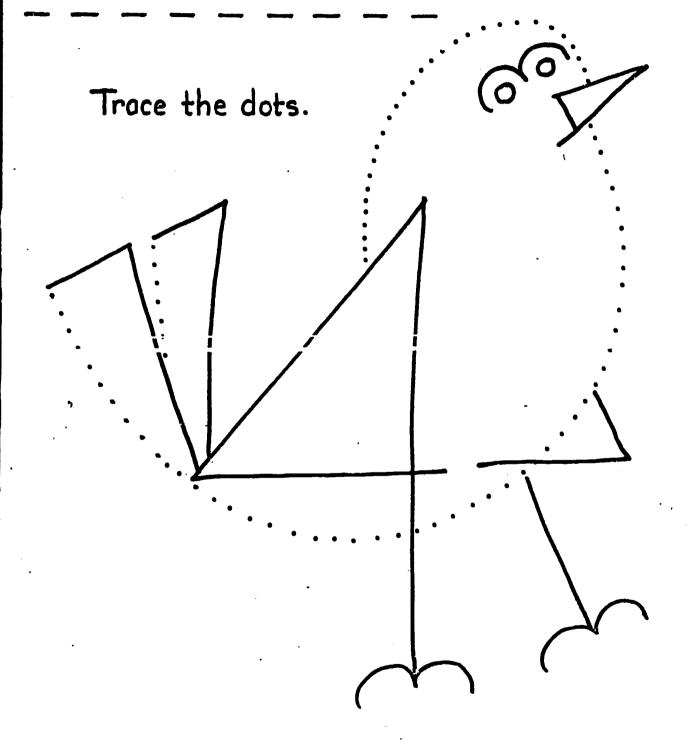
Trace the dots!

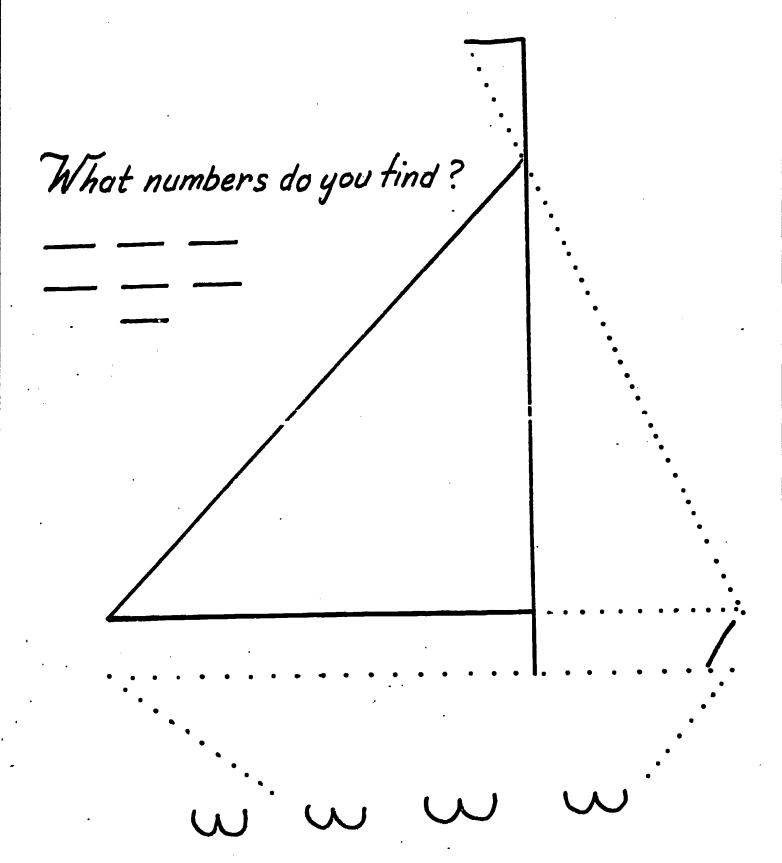


What numbers do you see?



Can you find 9 numbers?

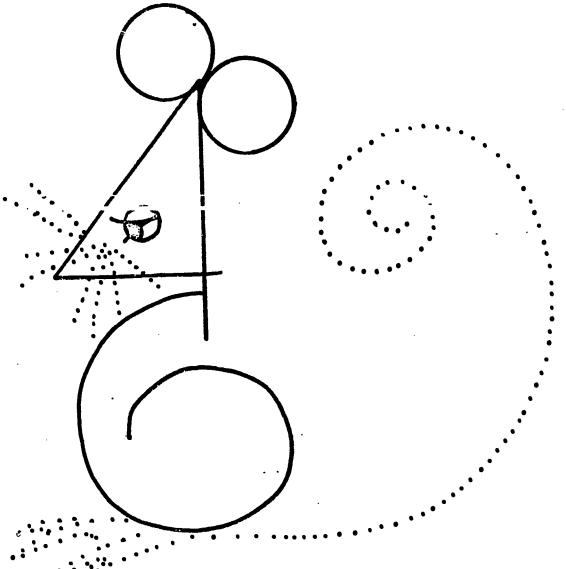


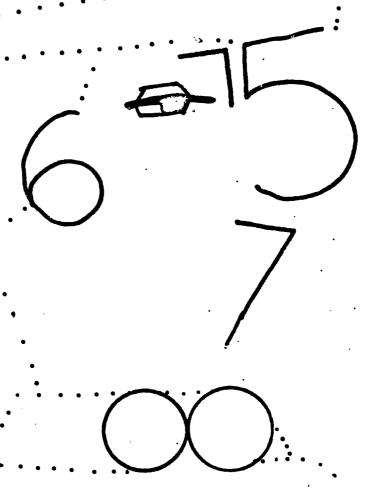


ERIC

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Trace the dots
to see what the
8,4,and6
make





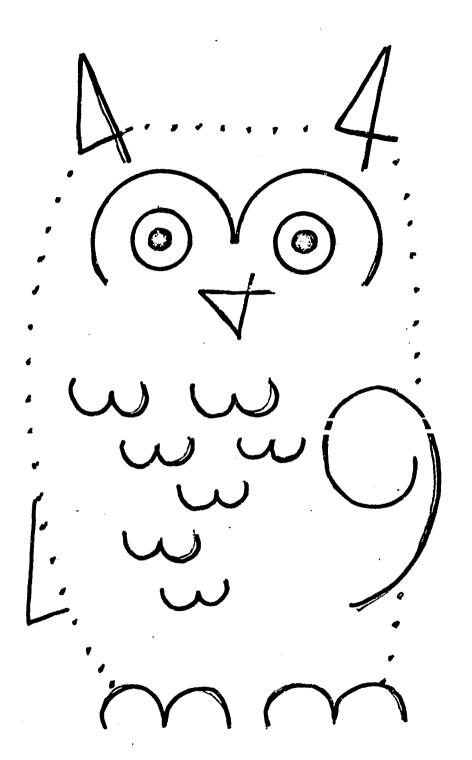
YOUR POP?

Put the numbers here.

ERIC Full Text Provided by ERIC

Ba 2!

A WISE OLD OWL ...



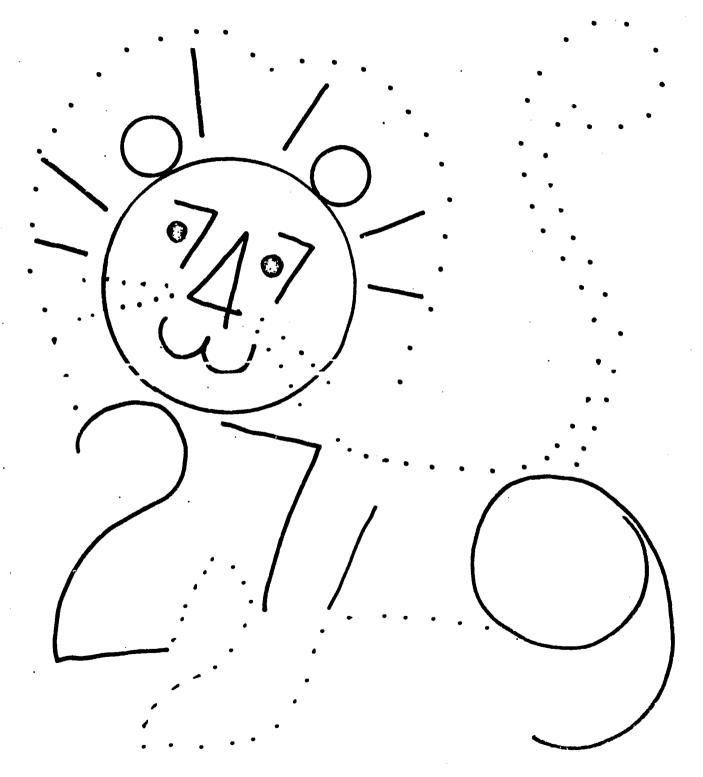
How many 4's are there?
How many 3's?

What other numbers are there?

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Ba 25

There are \square 1's There are \square 0's

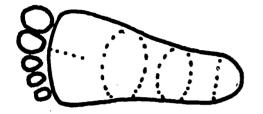


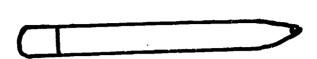
There are 7's. What other numbers do

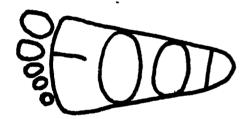
ERICOU see?

Ba 26

PICTOMORPHS











PENCIL

FOOT

PENCIL

CONCEPT DEVELOPMENT SEQUENCE

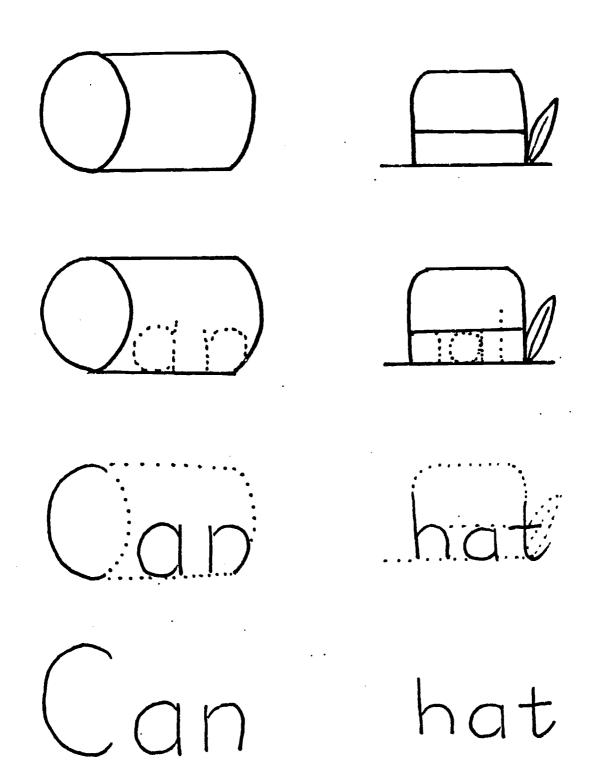
D.E. Sahma

D.E. Schmalzried

Bb 27







ERIC

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Bb 28

3.

66

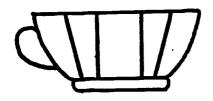
66

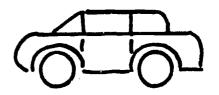
See

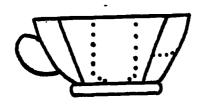
Löök

See

Look













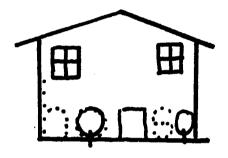
CUP

car



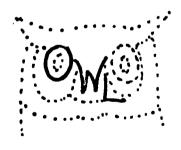












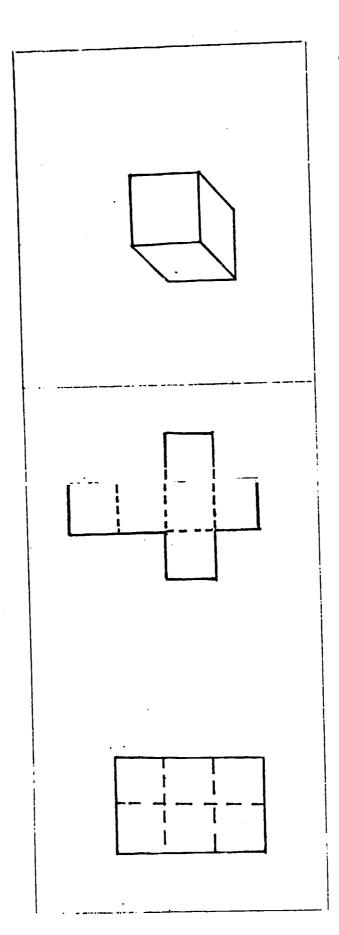
house

OWL

VISUAL-PERCEPTUAL SKILL MERGED WITH REASONING

Instructions to the Teacher

Figures may be provided in foldable shape for motor reinforcement.



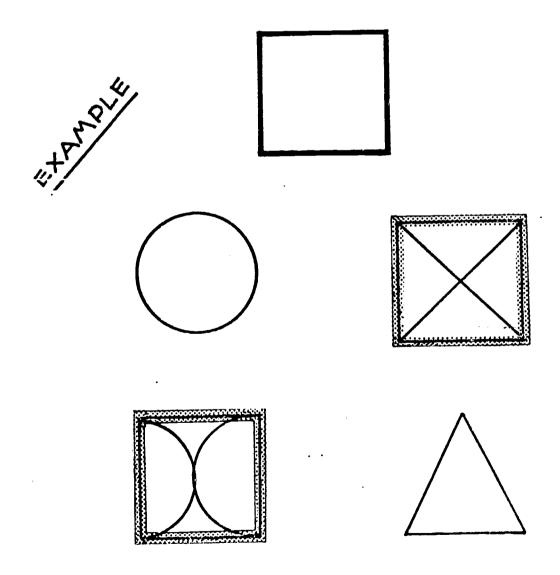
Instructions to Pupil

Look carefully at figure at the left. It is folded up like a tox. Mark an "X" through the figure at the right which the box will look like if it is unfolded and spread out flat.

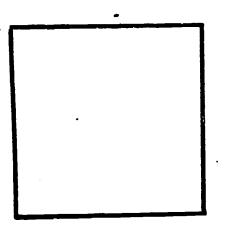
by: Fred Stumpp

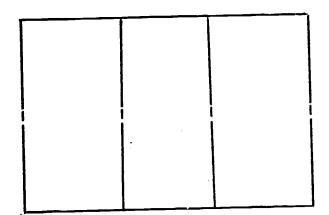
66

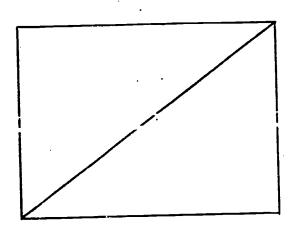
On each of the following pages, outline all examples of the figures shown at the top as was done in the example below.

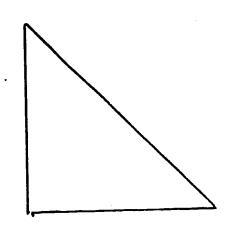


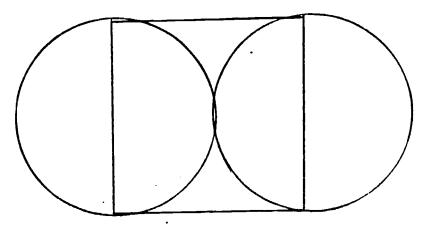






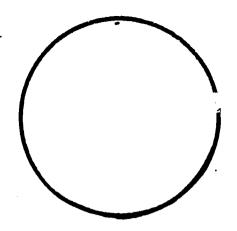


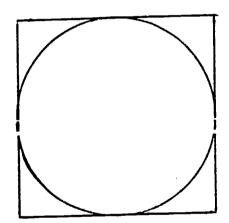


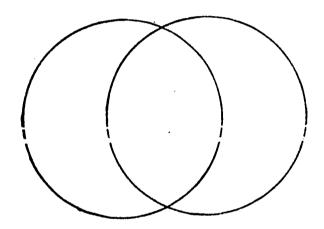


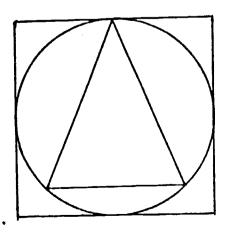
Bd 34

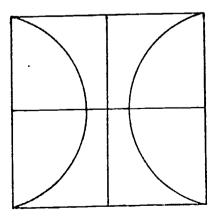
38



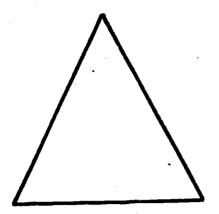


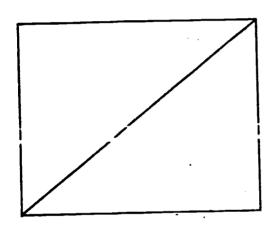


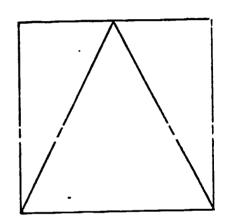


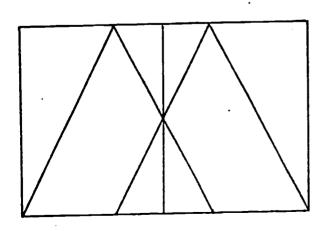


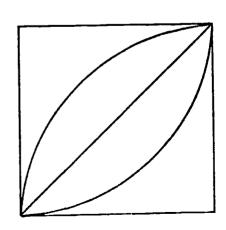




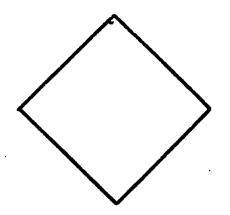


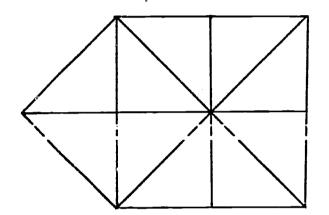


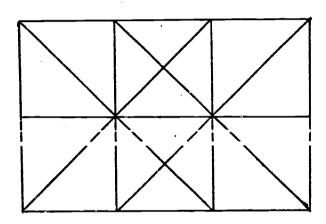


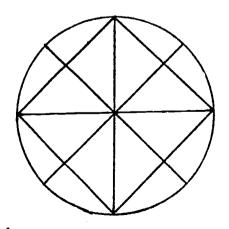


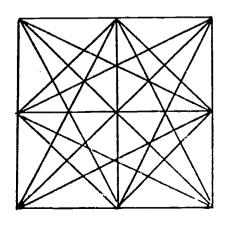






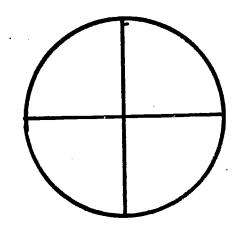


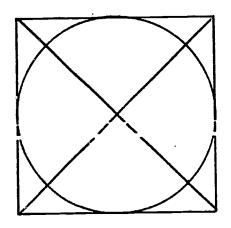


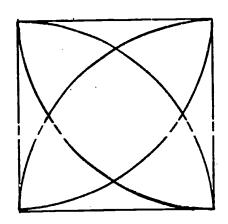


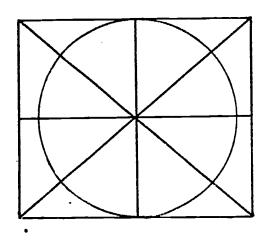
Bd 37

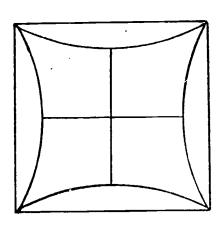




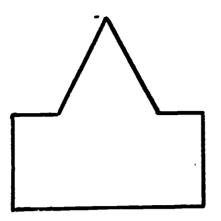


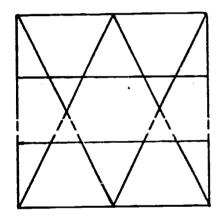


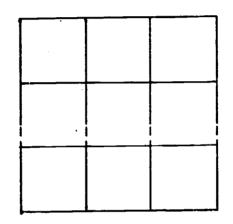


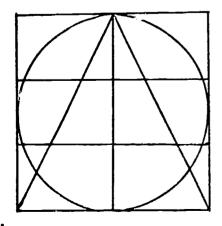


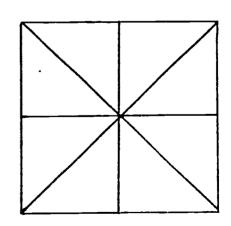
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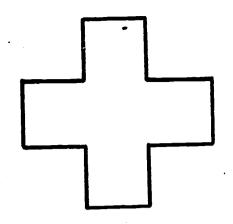


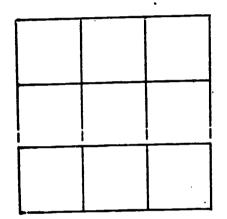


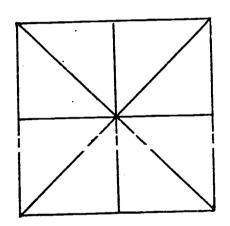


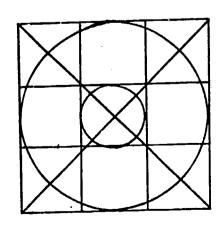


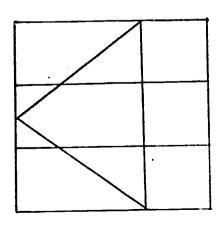






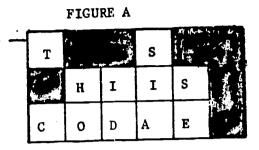




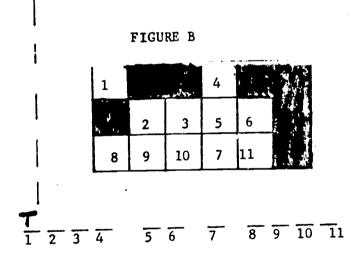


VISUAL - PERCEPTUAL CODING

SAMPLE



FIND THE LETTER IN FIGURE A WHICH IS IN THE SAME SPACE AS THE NUMBER IN FIGURE B AND WRITE IT BELOW.



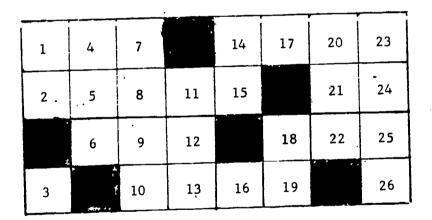
by:

Matt Glavich



DECODE THIS STORY

I	A	н	A Part of the	S	A	A	T
F	С	A	С	P	,	N	R
	н	N	L	y A MAX	R	D	υ
E	ب الميا د و الميا	D	A	W	М		E



 WOULDN'T IT BEFINE AND DANDY
 1
 2
 3
 4
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 10
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 26

W	D	E	ı	R	R	A	С
ι	T	н	I	Т	, ,	Т	н
a u	S		S	A	, +	S	I
U	R		A	N	С		E

8	7	6	5	4	3	2	1
9	10	11	12	13		14	1 5
	20		19	18	ξ ,	17	16
21	22		23	24	25		26

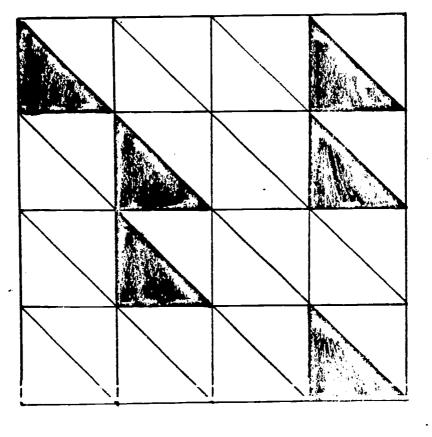
1					***		
т	Ħ	I	N	G		G	0
	, ~						
E	ļ,	A	В	0	U	T	0
						4	'
М	Ŷ	Y	0	U		1	D
0	s		W	0	N	K	I

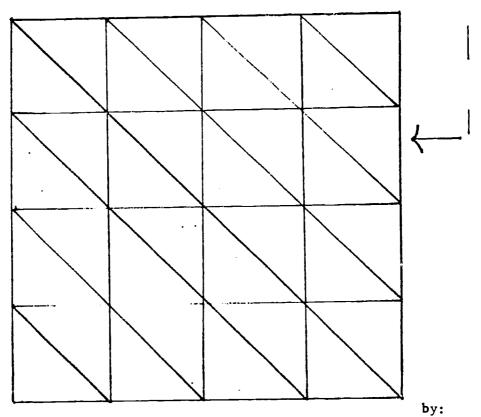
10	11	12	13	14		15	16
			20	21	. 22	23	17
9	Ą	19	20		22	, , , , , , , , , , , , , , , , , , ,	
l R		24	25	26			18
7	6		5	4	3	2	1

1	- - 2	<u> </u>		4	5		6	7	8	9	10	11	12	13 > 7	14
15	16	17	18		19	20	21	22	- 23	-	24	25	26	•	

NOW WRITE THE STORY YOU HAVE DECODED

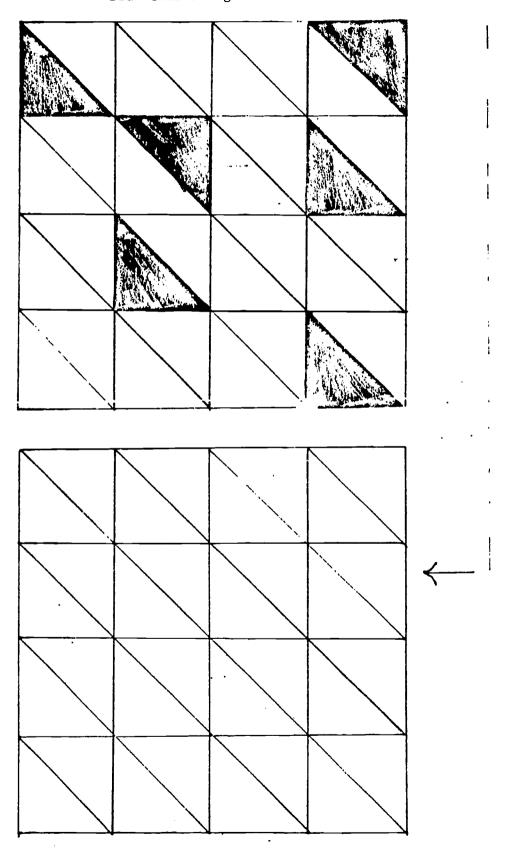
Draw This Design Below — — —





Be 45

Matt Glavich



Section C

GENERAL CONCEPT DEVELOPMENT (SETS, TIME, SEQUENCING)

The ability to reason, classify, link, associate or otherwise 'make sense' out of certain connected facts or figures is a very necessary ability in order to learn. Many educationally handicapped students have not developed this quality and need exercises to allow them to progress. To understand that a monkey and dog are both animals, or that a shoe and a glove are both clothing are simple abstractions that most children learn through normal growth experiences. The E.H. child frequently has missed this link in education. Some of the following exercises will be useful to those children who have a concept development deficit.

Example a - pages 49 - 52

Exercises in reasoning, generalizing and concept forming

Example b - pages 54 - 70

Time concept - Months of the year

Example c - pages 72 - 79

The concept of "Set" and "Quantity"



Sample exercises in concept formation, generalization, reasoning.

Pattern Completion

EACH OF THE FOLLOWING IS A PART OF WHAT?

1.	page	
2.	sleeve	
3.	finger	
4.	door	
5.	feather	
6.	petal	
7.	Whiskers	
8.	branch	
9.	buckle	
10.	words	



UNDERLINE THE CORRECT ANSWER

- 1. A dog is (an animal, bark, black).
- 2. Fire is (cold, hot, big.)
- 3. A doll is a (dress, girl, toy).
- 4. An orange is a (fruit, vegetable, candy).
- 5. A flower is a type of (animal, plant, vegetable).

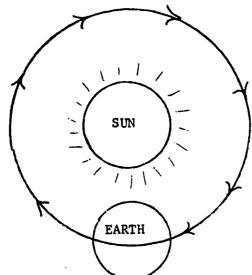


SENTENCE SEQUENCE

Put the following sentences in order

The monkey waved back.
Billy went to the zoo.
He threw the monkey a peanut
Billy was tired and went home.
Billy left home in the morning.
He saw a monkey.
Billy waved goodbye to the monkey.
The monkey ate the peanut.





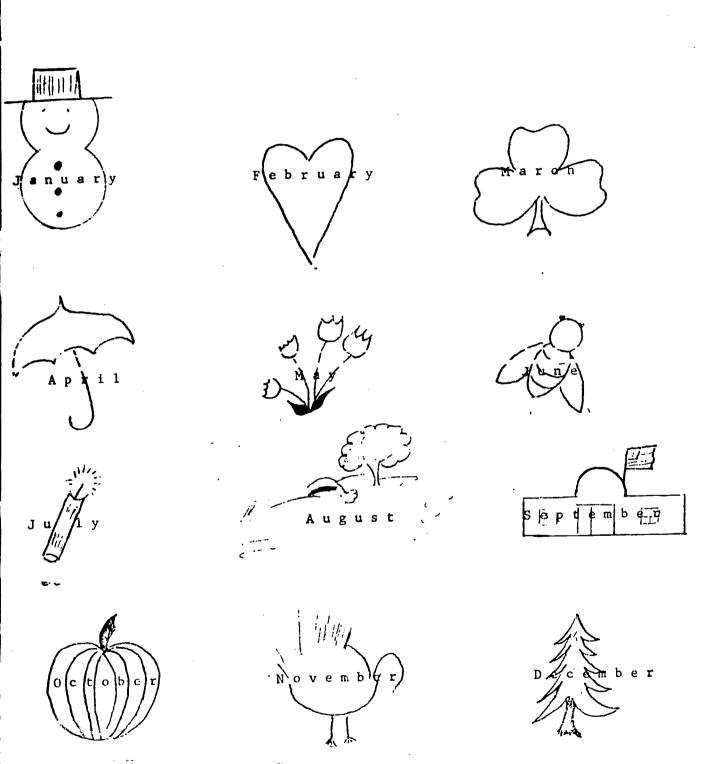
It takes the earth 12 months to go around the sun.

The Andreas	VOST	for	the	earth	to	90	around	the	sun
It takes	vear	IOL	Lue	earcu	ĻU	žΟ	around	Citc	3411

A PROGRAMMED TIME - SEQUENCE SERIES

Nancy Raye Ъу: Sylvia Vandermeer Caro Wood

The 12 months have names



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Cb 54

On	what	d a y	did	the	mont	h b	egin?							
On	what	day	wil	1 th	e mon	th	end?		•					
On	what	day	is	the	10th	of	the mor	th?_						
On	what	day	is	the	14th	of	the mor	th?_				_		
On	what	day	is	the	2nd o	ft	he mont	th? _						
On	what	day	is	the	21st	of	the mor	th?_		_				<u>_</u>
On:	what	day	is	the	5th o	ft	he mont	th? _						
On	what	day	is	the	19th	of	the mor	nth?_						
								HOW	MANY?					
														•
Но	w man	y Sui	nday	s ir	the	mor	nth?							·
		•			the the									·
Но	w man	у Мог	nday	s ir		mot	nth?		·					
Ho	w man w man	y Mor	nday esda	r s i r 1ys 1	n the	mor	nth?						·	
Ho	w man w man w man	y Moi y Tue	nday esda dnes	s ir iys 1 sdays	n the In the	mor mo	nth?							
Hor Hor Ho	w man w man w man w man	y Mor y Tue y Wee	nda) esda dnes ursc	rs ir iys i sdays lays	n the In the	more more the	nth? onth? month? nonth?							
Hor Hor Hor	w man w man w man w man	y Moo y Tue y Wee y The	nday esda dnes ursc iday	s ir iys i sdays lays ir	n the in the in the	more more the record more	nth? onth? month? nonth?							

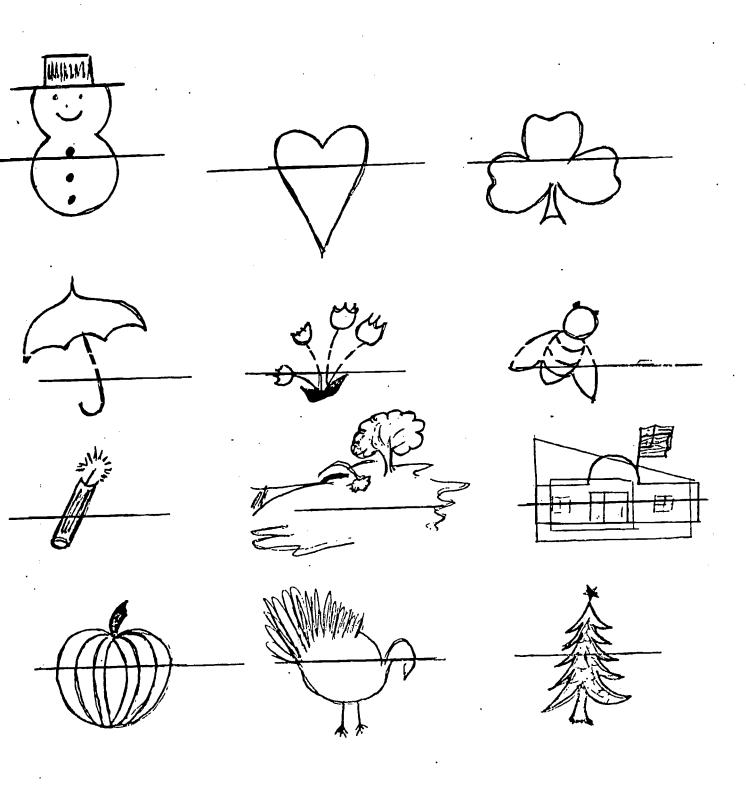


MAKE A CALENDAR FOR THIS MONTH

				i	
•					
		·			COLOR
			-		COLOR EACH WEEK A DII F. RENT COLOR
TUESDAY		•			COLOR EACH W
AY					
	·				
	TUESDAY	TUESDAY	TUESDAY WEDNESD II	TUESDAY WELVILLE IN	TUESDAY WEATHLOOK IN

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The names of the months are:



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1. January	2. February	3. March	l ^{ia}
COLOR	• •		[T]
January - white	February - TEE	March - green	FOLD_TO_HERE
			1
		•	January
•	· · · · · · · · · · · · · · · · · · ·		February
The 3rd month is		•	March
February	January	March	†
1st			January
2nd			 February
3rd			March
January	2nd	•	!
			1
February	3rd		1
1	200		1
January brings the			1
Makes our feet ar	nd fingers glow.	•	i
Which month?			! ! ! January
February is the time	2		1
For you to be my	valentine.		i
Which month?	•		†
\bigcirc			February
March, a shamrock co	olored green		1
The day St. Patri	ick makes the scene.		1
Which month?			March
Sh			1
US			FOLD
			TO
			HERE
		-	चि

APRIL - MAY

Whose fool are you?



The next month is APRIL.

Sometimes it showers.

But be not dismayed

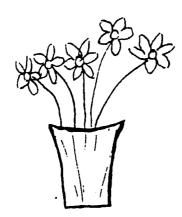
For MAY brings flowers.



JUNE lilies

June brings tulips

And fills the children's hands with posies.



	WHICH MONTE	H?	FOLD_TO
	brings showers?	·	HERE
2) Wy	brings flowers?		April
	brings bugs?		
5th	BRAIN TEASER	lst	
January	is the 4th mo	May onth.	April
2. In 3. The	the flowers of is Apr		May Ist April
	month.	•	. 5th
	is the month before		 January
6. I like	(which month)	the best.	L L FOLD TO HERE

7. July	8. August	9. September	FOLD TO HERE
	<u>J</u>		July
·	<u>A</u>	<u> </u>	 August
	<u>s</u>		September
Put in order:	·	•	1 1
September	August	July	1
	<u> </u>		<u> </u>
Make a picture of	Eyou lighting firecrackers	S .	
Which month?			l July
Draw lots of chil	ldren swimming in the lake	•	1 1 1 1
Which month?			1 August
Draw you on the f	First day of school.		
Which month?			 September
	•		
•			FOLD TO HERE

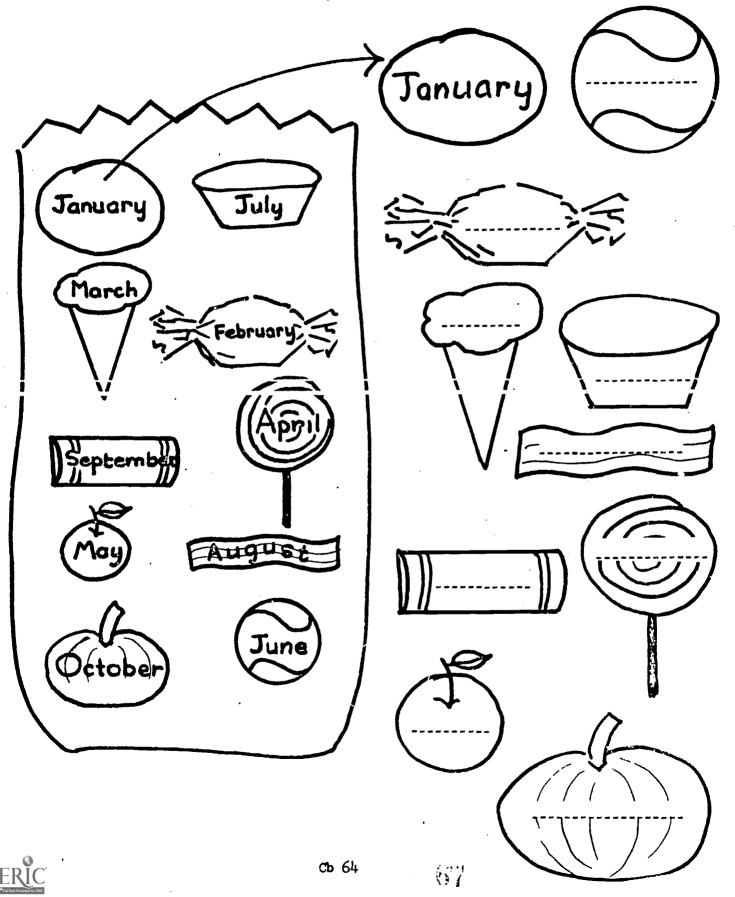
•	FOL
Write the months from January to June	To_To_
1.	HERE
	1
3 4	1
5 6	1
Write the name of the month that rhymes with day.	l May
Write the name of the month that rhymes with moon.	June
Name the month that tells what soldiers do.	 March
What two months end with "ary"?	l January
	February
What month has a foolish day?	April
YES OR NO	1 1
September comes after August.	l Teš
June and July are the 6th and 7th month.	l Yes I
April comes before February.	l No
The month after May is July.	1 No 1
School is out in March.	l No
The flowers bloom in May.	l Yes
There is no school in July and August.	l Yes
School starts in February.	l No
It snows in July.	No
January comes before February.	l Yes
Trees get leaves in January.	No
	FOLD
	lo lo
	TO_HERE

Cut out the names of the month. Paste them in order.

1st	1	February	7 1	April		
2nd	بـا 		_'		i	
3rd		June	_]	August		
4th		September		January		
5th		July		May		
6th	L_				ール	-
7th		l	March			
8th						
9th				7 1		
What a witchy π	nonth!	(tober		
August	Septemi	ber	<u>o</u>	-		
	is after Sept	ember		,		
The 10th month	is			_		
The 9th month	is					
The 8th month	is			_		
August	September					



TRICK or TREAT BAG



who comes in November?	
He says "gobble, gobble".	
We est him for dinner.	
Who is he?	
Draw his picture!	•

October	N N	December	
August	Sept e mber	0	
August	September	0	<u>N</u>
July	August S	0	N



Can you name this month?

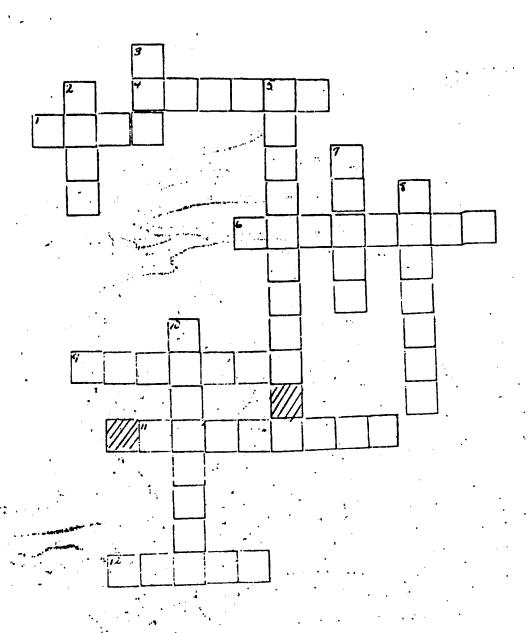
_e_e_e_

Сь 66



Which month do we:			FOLD TO HERE
Trick or Treat?		į	805
10th 0 0			October
eat Turkey		i i	
11th N			November
have Christmas		i	
12th <u>D</u>			December
1st 2nd 3rd 4th	5th 6th	7th 8th 9th 10th 11th 12th	
October is the		month	10th
November is the		month	11th
December is the		month	1 2 th
December	October	November I	
10th		. 1	October
1141		1	17
12th			December
			DC C C C C C C C C C C C C C C C C C C
November	October	December	
10th			October
11th			November
12th			December
December	November	c October I	
10th	· 	, 	October
11th			November
12th		İ	December
		İ	
		 	FOLD TO

Write the months from June t	o December	01. (170
6th	7th	
8th	9th	HERE L
10th	11th	
12th		
August comes before		September
September comes after		August
September comes between		August
November comes before	· · · · · · · · · · · · · · · · · · ·	December
October comes after		September
November comes after		October
September comes before		October
	WAY BACK	
8		January July
Υ		February August
چ <u>ا</u>	(E) (E)	March September
宁		April October
6 Z		May November
Ø	 焱	June December
	, ,	1
·		FOLD TO HERE
. •		To
		HERE



ACROSS

- 1. The 7th month
- 4. The month before September
- 6. The month we give out valentines
- 9. The month of pumpkins and witches
- 11. The last month of the year
- 12. The month between February and April

DOWN

- 2. The month school is out -
- 3. The month that rhymes with play
- 5. The month school begins
- 8. The first month of the year
- 9. The month after October

On the lines below, write the names of the twelve months of the year.

1.
$$\frac{1}{1}$$
 $\frac{2}{2}$ $\frac{3}{3}$ $\frac{4}{5}$ $\frac{5}{6}$ $\frac{6}{7}$ 2. $\frac{2}{8}$ $\frac{1}{9}$ $\frac{10}{11}$ $\frac{11}{12}$ $\frac{13}{14}$ $\frac{14}{15}$

3.
$$\frac{1}{16}$$
 $\frac{1}{17}$ $\frac{1}{18}$ $\frac{1}{19}$ $\frac{4}{20}$ $\frac{2}{21}$ $\frac{2}{22}$ $\frac{2}{23}$ $\frac{2}{24}$ $\frac{2}{25}$ $\frac{5}{26}$ $\frac{2}{27}$ $\frac{2}{28}$

6.
$$\frac{}{29}\frac{}{30}\frac{}{31}\frac{}{32}$$
 7. $\frac{}{33}\frac{}{34}\frac{}{35}\frac{}{36}$ 8. $\frac{}{37}\frac{}{38}\frac{}{39}\frac{}{40}\frac{}{41}\frac{}{42}$

copy one correct letters in the lines below.

SEQUENCE: COGNITIVE

The following sequence deals with the concept of sets and the properties of sets.

Mathematics is a natural sequential learning experience. However, it may be difficult for the child with learning disabilities to grasp the concept of the term "set" and truly understand what it means.

Therefore, a basic sequential series could be used. This series is composed of members of gradual difficulty and has a review section.

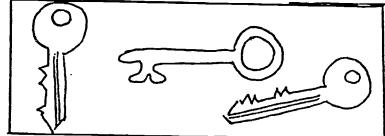
bу

Steven Fasteau

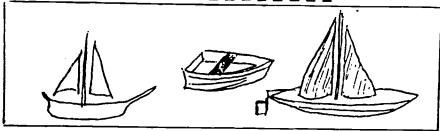


Sets: Thinking about collections of things.

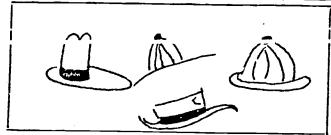
1. This picture shows a collection of



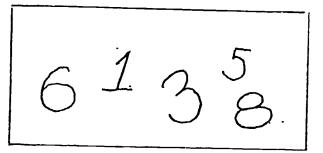
2. This picture shows a c ____ of boats.



3. Here is a _____ of hats.



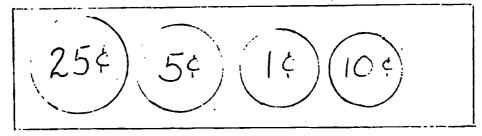
4. This picture stands for a collection of numbers. There are all numbers in this $\mathbf{c}_{\underline{}}$



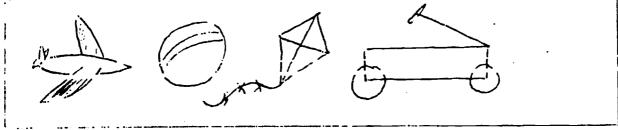


In mathematics we think of any collection of things as a set.

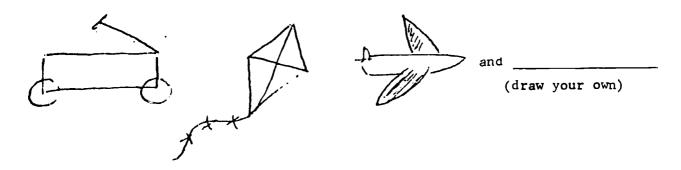
- 1. A set may be thought of simply as a col_____ of things.
- 2. This is a picture of a collection, or set of coins.



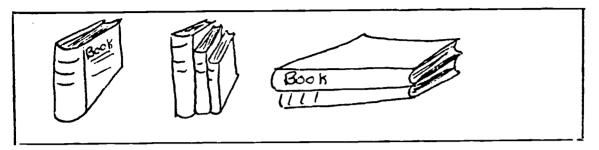
- 3. The coins above belong to a s _ _.
- 4. Here is a drawing of some toys. It shows a set of toys. When we draw a set, we draw a line or box around it.



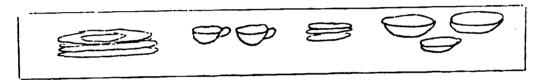
5. The things that belong to the set shown above are:



1. This is a picture of a collection of _____.



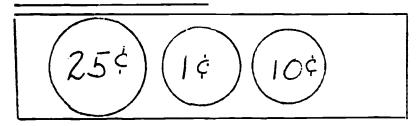
- 2. A collection of books is a s__, even when they do not look alike.
- 3. Here is a _____ of dishes.



- 4. Any collection of things may be thought of as a
- 5. Could a collection of elephants be a set?_____
- 6. A collection of numbers can be called a _____ of numbers.
- 7. A collection of pictures can be called a set of p_____

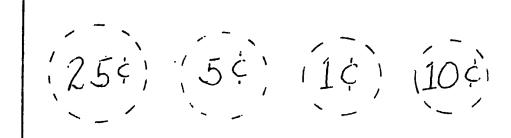
A set is a collection of any-old-things Including, names, numbers, animals or kings

Sets and Members of Sets

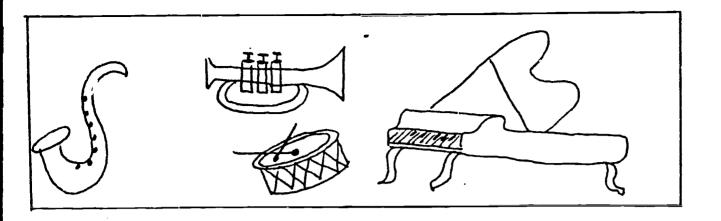


Here is a picture of all the members of a set of coins.

- The money shown in this picture is a collection of coins that can also be called a _____ of coins.
- 2. This set is made up of coins. It shows a quarter, a dime and a p _____.
- 3. The members of this set are: a quarter, a ____ and a penny.
- 4. How many members are in this set?
- 5. The set shown above has three m
- 6. Draw a picture of the members of this set of coins.



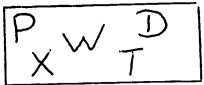




Here is a picture of a set of musical instruments.

How many instruments belong to this set of musical instruments?
 The drum belongs to this ____ of musical instruments.
 The drum is a mem ___ of this set.
 One member of the set is the drum. This set has three other ____.
 Besides the drum, the three other members of this ____ are the saxophone, trumpet and the piano.
 The set of instruments shown above has four m ____.

Anything that belongs to a set is called a member of the set.



Look at this set of letters.

l. How many members are th	here in this set of le	tters? _		
2. The letter "T" belongs	to this of 1	etters.		
3. The letter "T" is a	of th	is set o	of letters	5.
4. The members of this se	t of letters are:			
,,	,	, and		 *
5. O + O	The members of		t are: and (draw	it)
6. 3 3 2 6 5 7 1 2 8	The numbers 1,	of	the se t o	
	1 2 3 4 5 6 7 8 9 0 11 12	Feb. Mar.	May June July Aug.	Sept. Oct. Nov. Dec.
<u> </u>				

- 1. The set of _____ has two members.
- 2. The set of months has _____ members
- 3. The set of numbers has _____ members
- 4. The set of _____ has the same amount of members as the set of numbers.
- 5. A set of the days of the week has how many members?
- 6. The set of people in this class has how many members?_____
- 7. A ____ may be made up of any number of members.

Som	e sets have only one member.
1.	Wednesday is the day of the week whose name begins with the letter
2.	The set made up of the days of the week whose names begin with "W" has only one member.
3.	How many members does this set have?
4.	This is a picture of a set having only one m
5.	How many even numbers come between 3 and 5?
6.	The one member of the set of even numbers between 3 and 5 is the number
7.	4 is the only of the set of even numbers between 3 and 5.
Son	me secs have no members
1.	This is a picture of a set that has no m
2.	Think of the set of pupils in your class who are over ten feet tall. This has no members.
3.	There are members belonging to the set of pupils in your class who are over ten feet tall.
4.	Here is a picture of the set of pupils who are ten feet tall. The picture shows no
5.	There are days of the week whose name begins with the letter "X".
6.	No members belong to the of the days of the week whose names begin with "X".
7.	A that has no members is called an empty set.



REVIEW:

1. 1. 1	The collection of money shown here can be called a
2. A C D B X	Each letter that belongs to the set shown in this picture is called a of the set.
3. X =	Some sets have several members. This set has how many members?
4.	Here is a set that has only member.
5.	Here is a set that has members.

- 6. We call a set that has no members a null set or an e _ _ _ set.
- 7. A n $_$ $_$ set has no members.
- o. An e _ _ set has no members.
- 9. Two different terms for a set having no members are _ _ _ set and ____ set.

Section D

QUANTATIVE CONCEPT DEVELOPMENT

Exercises in this section are not needed by all educationally handicapped students. Not infrequently, teachers will find that quantative or computational ability are not problems to specific E.H. children. Where there is a problem, the teacher should assess the students' level of understanding of quantity and provide exercises that will allow him to progress, in very small steps, up through the more abstract, complex facets of quantative concept skills.

Obviously, the exercises included herein represent neither a sequential series of tasks nor a complete one. These are merely a few ideas of the way certain quantative concepts may be presented in an interesting, challenging format.

Quantative concepts are the easiest to sequence since there is generally a logical learning progression.

Example a - pages 82 - 83

Two short exercises - Logic and Reasoning

Battleship - Quantative Memory

Example b - pages 84 - 88
Borrowing and Carrying

Example c - pages 89 - 111

Rewriting State Text for E.H. students

Example d - pages 91 - 94

Dune Buggy - Understanding number concepts and relationship between addition and subtraction

Example e - pages 95 - 115

Measuring with the ruler - 1" to 6"

Example f - pages 116 - 118

Addition and Subtraction combinations

Example g - pages 119 - 126 · · Reasoning skills - quantity and size

Example h - pages 127 - 143

Numerical reasoning - greater or less



Logic and Reasoning

- 1. If Don is taller than Ray, but Ray is taller than Bob, then:
 - (a) Ray is the shortest
 - b) Bob is taller than Don
 - c) Don is taller than Bob
- 2. Sharon is 12 years old. If Sharon is five years older than her sister Kay, and Kay is two years older than her brother Jon, then Jon is:
 - a) 6 years old
 - b) 5 years old
 - c) 4 years old
- 3. Find the area of a circle with a 2 inch radius.



LONG TERM MEMORY

ACTIVITY: Game - Battleship

PURPOSE:

The purpose of the game is to help students learn and remember their multiplication tables. This game provides practice with the multiplication tables in an enjoyable situation and will facilitate learning and memory.

BATTLESHIP

х	0	1	2	3	4	5	6	7	8	9	10
0											
1											•
2											
3					!						
4					 						
5	 			! . 		 			 	! 	
6					i - 						
7											
8											
9											
10					• •						

- 1. Draw ten battleships in any ten blocks on the above chart.
- 2. The teacher will then call off the selected numbers to be multiplied.
- 3. Record proper product in all blank blocks
- 4. If the block is occupied by a battleship, then the battleship is sunk by crossing it out.
- 5. The first student to sink all ten battleships is the winner.
- 6. All multiplication must be correct.

GOOD LUCK!



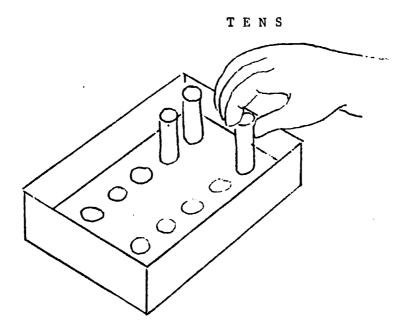
MATHEN ATICS

Development of the Concepts of Borrowing and Carrying

Instructions for the Teacher

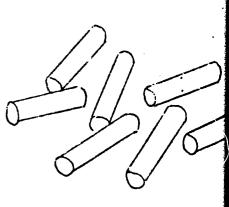
Carrying: This section is designed to reinforce the concept of 10 ones = 1 ten. The manipula (TEN box) may be used by the student if it is needed.

This visual aid is used on the introductory pages and can be extended when necessary.



86

ONES



1 ten is 10 (nes

ten ones = 1 ten

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Chet C Janis Marge

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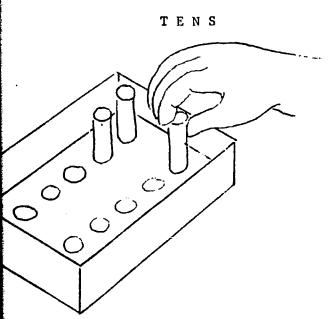
MATHEN ATICS

Development of the Concepts of Borrowing and Carrying

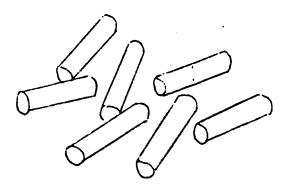
the Teacher

ection is designed to reinforce the concept of 10 ones = 1 ten. The manipulative device used by the student if it is needed.

s used on the introductory pages and can be extended when necessary.



ONES



1 ten is 10 (nes

ten ones = 1 ten

bу

Chet Caldeira Janis VanTilburg Marge Ross

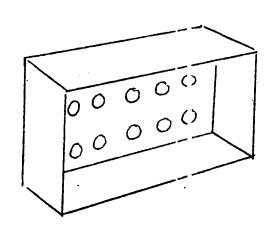
86



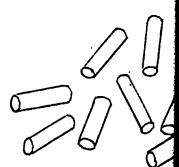
Instructions for the Teacher

Borrowing: This section is designed to introduce and expand the concept of borrowing. These not inclusive and it is anticipated that the teacher w: 11 have to expand upon the materials pr

Tens



Ones



1 ten is 10 ones

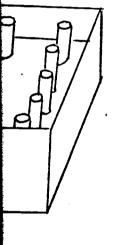
1 ten = 10 ones



<u>the Teacher</u>

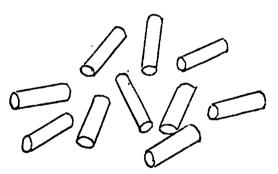
s section is designed to introduce and expand the concept of borrowing. These materials are nd it is anticipated that the teacher will have to expand upon the materials present.

Tens



00000

Ones

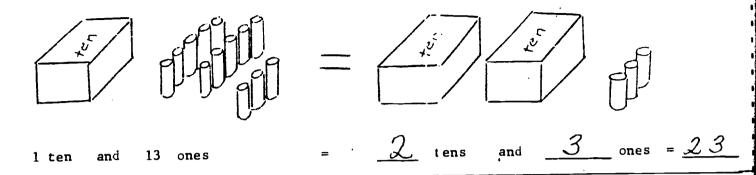


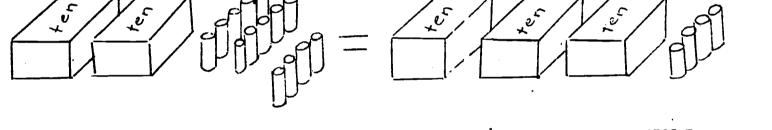
1 ten is 10 ones

1 ten = 10 ones

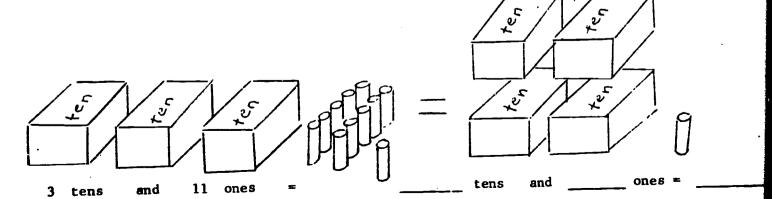
899





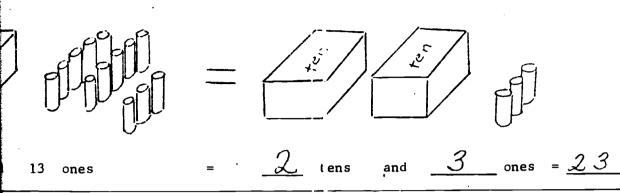


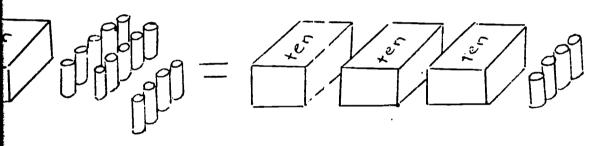
2 tens and 14 ones = _____ tens and _____ ones = ____



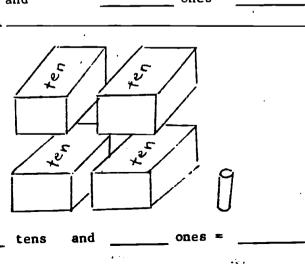
ERIC Full Text Provided by ERIC

90





and nd 14 tens ones



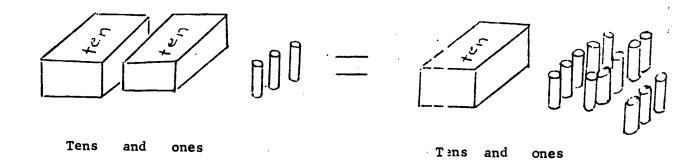
1 one 41

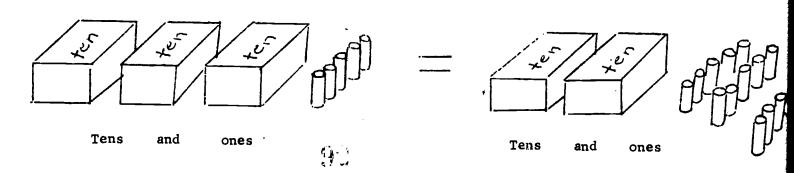
4 tens and

3 tens and 4 ones

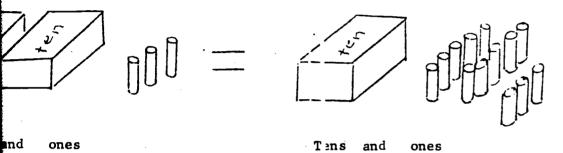
34

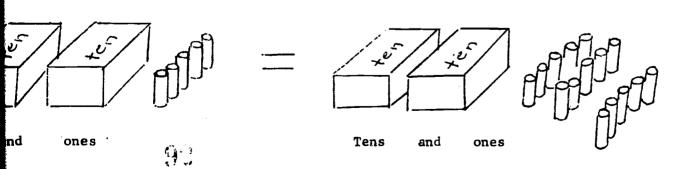
ones



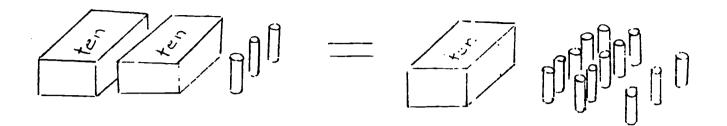




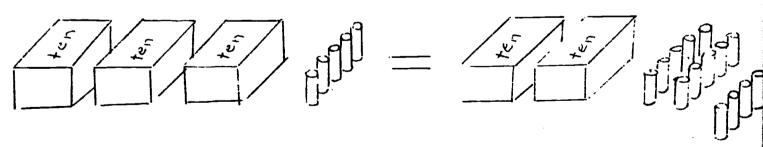




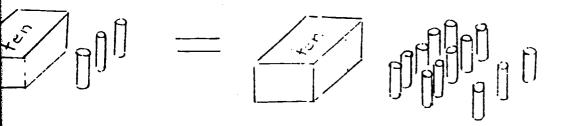




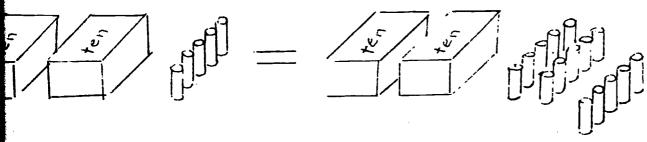
23 = 2 tens and 3 ones = 1 ter and 13 ones



35 = 3 tens and 5 ones = ; tens and 15 ones



s and d ones = 1 ter and 13 ones



!;

tens and 5 ones: = : tens and 15 ones



TEACHING STORY PROBLEMS

from

Greater Cleveland Mathematics California State Series, Grade 3

In a Title I third grade, over half of the children are from one to two years below grade level in reading with some children and a first grade book when they come to the third grade.

These same children can learn math at third grade level with little help except for the story problems. The math in the story problems is very simple but the children can't read the paragraphs.

The following is an example of changing the material by reducing the reading level. Lessons are typed on a primary typewriter.

MR. RIDDLEMAN

Page 192

la.	Polly was the first to answer the fourth riddle. At a carnival each of 6 clowns sold 8 balloons balloons were sold.
11.	True sluma sold 0 lallooms Lalloom ware coll.
2a.	Dick answered the fifth riddle. A king had 56 pearls. He wanted to have the same number of these jewels set in each of 7 crowns. Each crown would hold pearls.
2Ъ.	A king had 7 crowns and 56 pearls. There were pearls for each crown.
3a.	Peter gave the answer to the sixth riddle. Each of 5 rabbits ate 2 bunches of carrots. In each bunch were 4 carrots. The rabbits ate carrots.
3ъ.	Five rabbits ate 2 bunches of 4 carrots each carrots were eaten.
4a.	George gave the answer to the last riddle. A bus started out with 4 passengers. The bus made 6 stops. At each stop it took on 9 passengers and dropped off 4 passengers passengers were now on the bus.
4b.	Four passengers were on a bus which made 6 stops. At each stop 9 passengers got on and 4 got off passengers were left.

bу

Leonard Wood



PLAYTIME

Page 138

la.	The third-grade girls found a box of 25 jacks. They counted out 5 sets of jacks with the same number in each set. In each set there were jacks.
1b.	The girls had 25 jacks which they counted out in 5 sets. There were jacks in each set.
2a.	Janet picked up 2 jacks each time she bounced the ball. She bounced the ball times to pick up 8 jacks.
2b.	Janet picked up two jacks each turn. Janet had turns to pick 8 jacks.
3a.	Sally picked up 3 jacks each time she bounced the ball. To pick up 9 jacks, she bounced the ball times.
3b.	Sally picked up 3 jacks each turn. She had turns to pick up
4a.	Alice played 3 games and picked up 4 jacks each game. She picked up jacks.
4b.	Alice picked up 4 jacks in each of 3 games. She picked up jacks.
5 a.	Molly bounced the ball 6 times and picked up 12 jacks. She got the same number of jacks each time. Molly picked up jacks on each bounce.
5b.	Molly picked up-12 jacks in 6 turns. She picked up jacks each turn.





CHANGING SIDES ON EQUATIONS

An Aid for Teachers of Modern Math

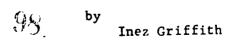
This is a	a simple device to help clarify for children the
Into to	to show attempts to teach - 1= 4,
problems	encountered when a teacher attempts to teach $ -1 = 4 $,
or other	similar combinations.

A car with front ends in both directions is constructed of sturdy cardboard. Slots are cut as indicated on the attached model to permit the two-legged slider to be inserted and to slide up and down. The slider is prepared as indicated on the model, with the symbols in the places indicated.

In addition the teacher prepares three or four alternative inserts to place horizontally for more illustrations of the principle such as the 6 1 5 and 8 4 4 shown on the attached plans. He also prepares blank tabs, as illustrated.

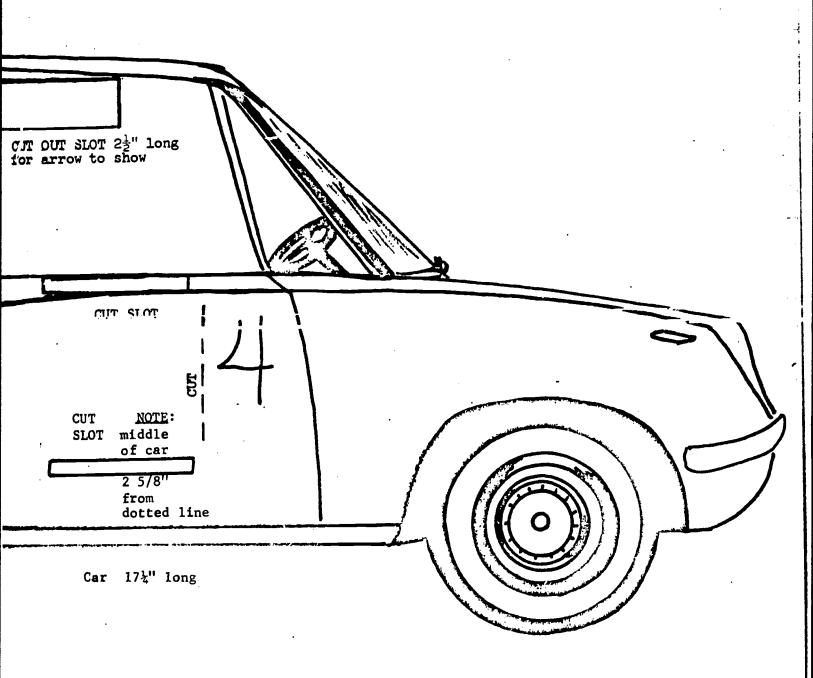
If we don't know what this missing number is, by reversing directions - going the other way - we can find out." The teacher pushes the two-legged slider downward until the sentence reads =1 + 4."Now you see the arrow goes the other way, so we read the equation in reverse. We know what 4 + 1 is." Teacher waits for the answer, then removes the blank tab to expose the 5. Slide the slider up and down slowly, several times, so that the child sees the equation written and read in both directions.

The tab can be used over any of the three numerals, one at a time. With the tab placed in the middle, the sentence reads (with the slider up) 5 - --4. The teacher says, "Let's make it go the other way and see what it says." With the slider down it reads 5 - + 4. Children who have enough skill development to cope with basic number facts will be able to see the principle of equation reversal after several trials.





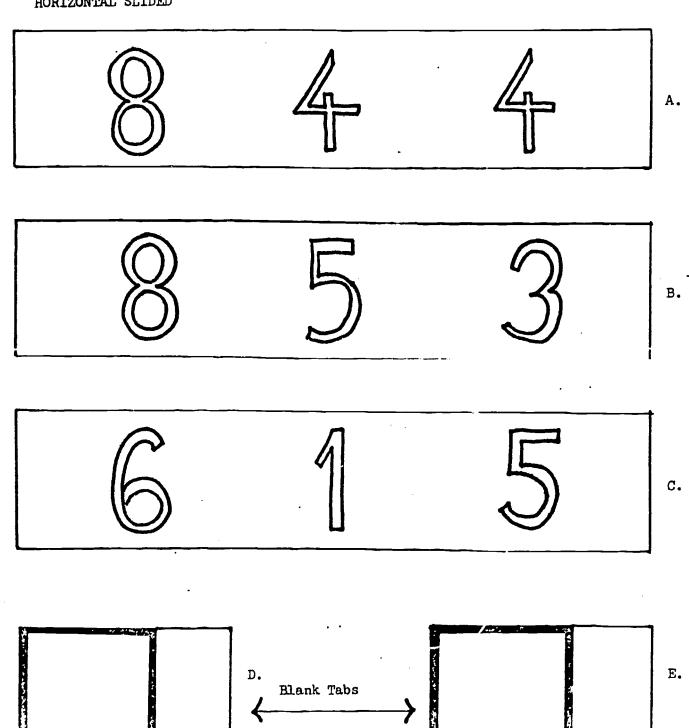
Dune Buggy



The actual car should be twice this long with an identical front end facing the other direction, joined together. Car should be made of tagboard.

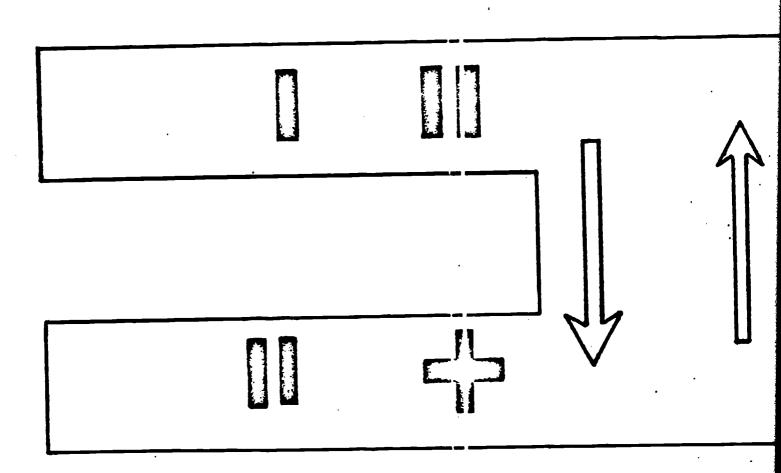


HORIZONTAL SLIDED



Dune Buggy Parts 100

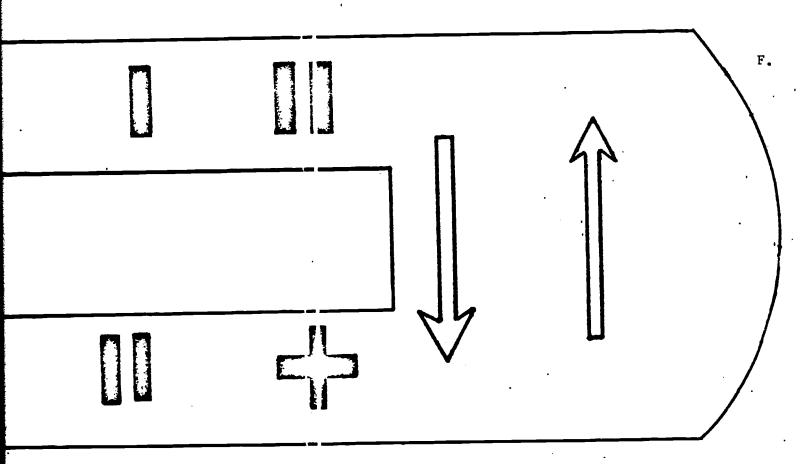
NOTE TO TEACHERS: A., B., and C. are all horizantal slides to be inserted in the DUNE BUGGY, a time, to teach the various number combinations. Separate cards are need each combination. D. and E. are Flank Tabs that cover the number that wil answer. F. (Below) in the vertical, two legged slider that changes the ta addition to subtraction.



BUGGY PARTS



A., B., and C. are all horizantal slides to be inserted in the DUNE BUGGY, one at a time, to teach the various number combinations. Separate cards are needed for each combination. D. and E. are Flank Tabs that cover the number that will be the answer. F. (Below) in the vertical, two legged slider that changes the task from addition to subtraction.



DUNE BUGGY PARTS

This is a curriculum modification sequence for measuring vith a ruler from one to six inches. Eac a jump of 10 pages in the sequence. Rulers may be used by the child to help determine the measure sequence may be used with plastic overlays and red, green, and blue grease pencils. It can easily for additional reinforcement.

Circle in red another line that is 1 in







red another line that is 1 inch long.



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Circle in green any lines shorter than



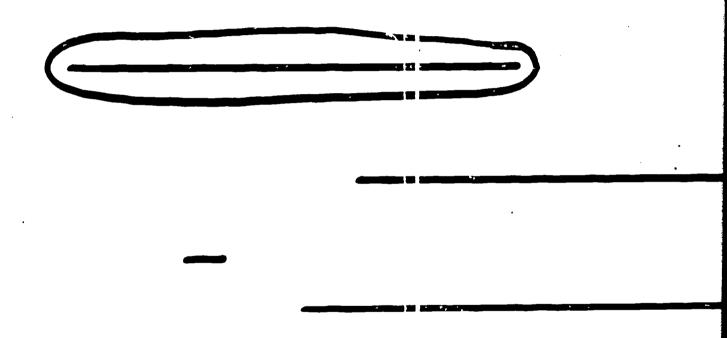
green any lines shorter than 1 inch.

106

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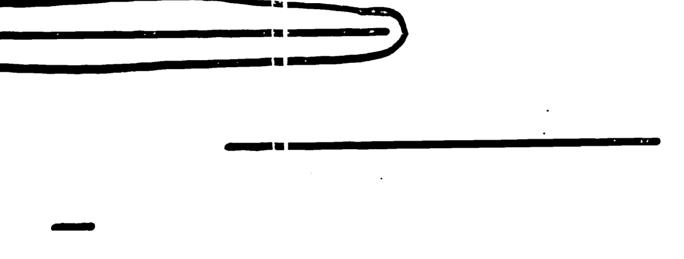
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Circle in blue any lines longer than 1 incl





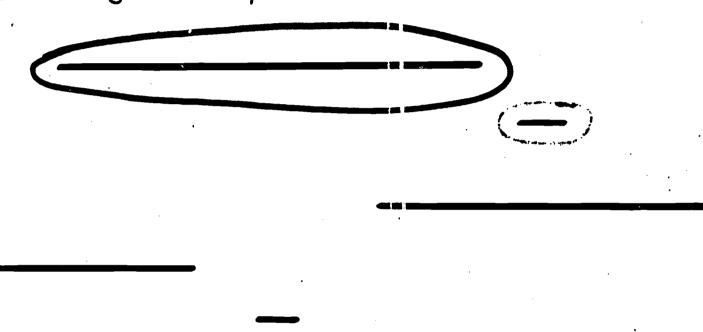
blue any lines langer than 1 inch.





Circle in blue any lines longer than 1 inch.

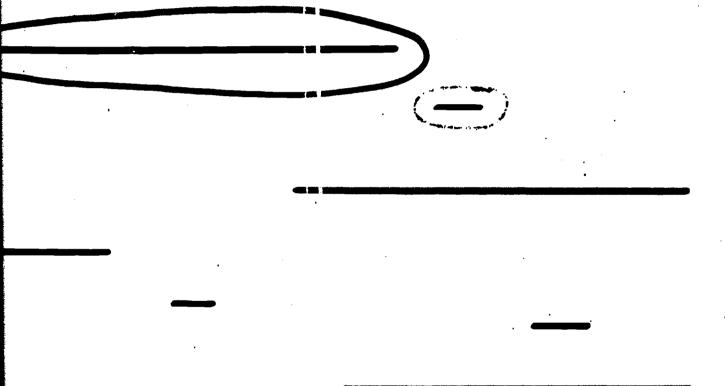
Circle in green any lines snorter than 1 inch.





blue any lines langer than 1 inch.

green any lines snorter than 1 inch.

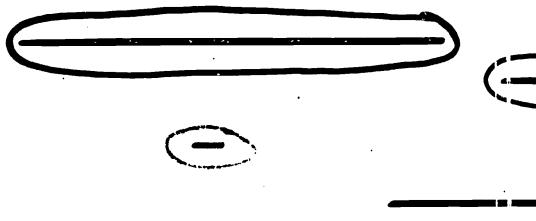


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Full Text Provided by ERIC

Circle in blue any lines longer than 1 Circle in green any lines shorter than 1 Circle in red any lines 1 inch long.



blue any lines longer than 1 inch.

green any lines shorter than 1 inch.

red any lines 1 inch long.

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ed and label any lines linch long.
ed and label any lines linches long.



De 100

114

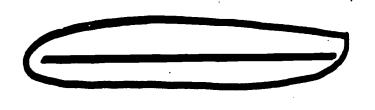
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Circle in red and label any lines 2 inche





red and label any lines 2 inches long. 116 Circle in blue any lines longer than 2 incl Circle in green any lines shorter than 2 inch









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Circle in blue any lines longer than 2 Circle in green any lines shorter than 2 Circle in red and label any lines 2 inches lo 1 119

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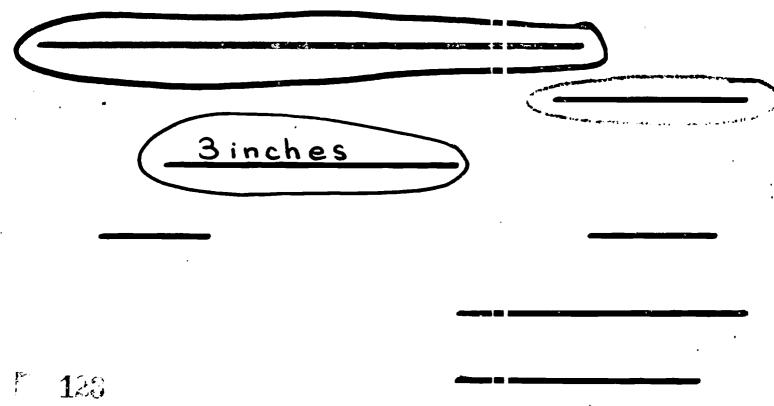
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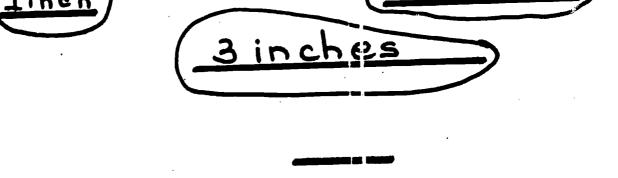
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Circle in red and label any lines 1 inch la

Circle in red and label any lines 2 inches

Circle in red and label any lines 3 inches

2 inches



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red and label any lines 1 inch long. red and label inny lines 2 inches long. red and label ciny lines 3 inches long Zinches

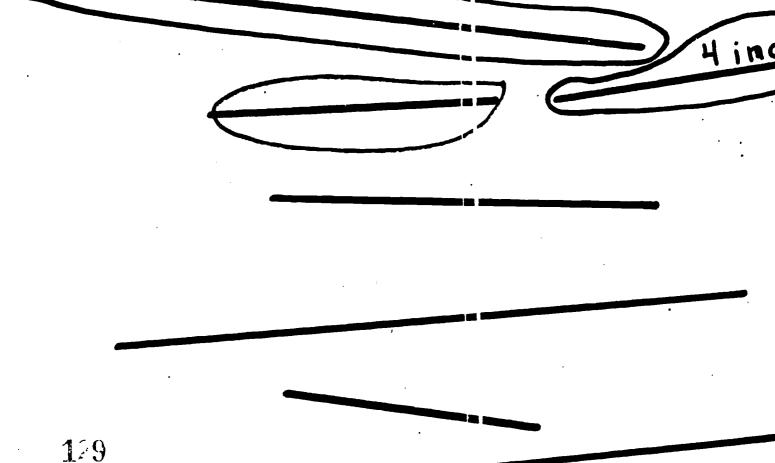
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red and label any lines Hinches long. nches 1.8

Circle in blue any lines longer than 4
Circle in green any lines shorter than 4
Circle in red and label any lines 4 inches lo

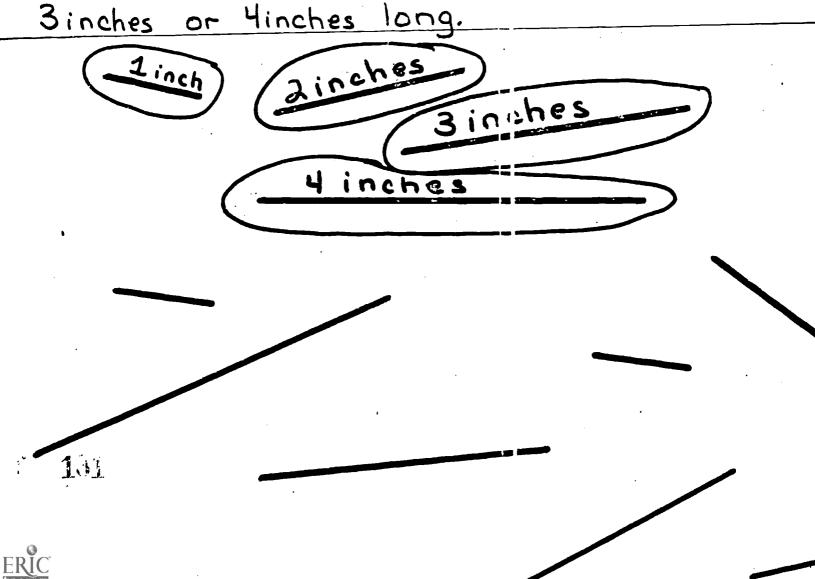




blue any lines longer than 4 inches. green any lines shorter than 4 inches red and label any lines Hinches long. 4 inches 100

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Circle in red and label any lines 1 inch,



red and label any lines 1 inch, 2 inches, or Minches long. Zinches 132

Circle in red and label any lines 5 inches 5 inches 133

red and label any lines 5 inches long.

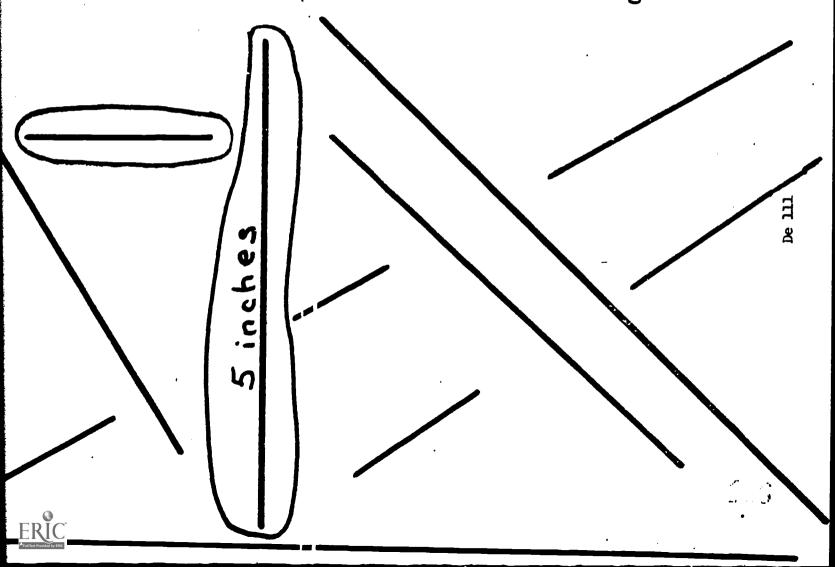
Circle in blue any lines longer than 5 inch Circle in green any lines shorter than 5 inch Circle in red and label any lines 5 inches lon



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n red and label any lines linch, 2 inches, Hinches, or 5 inches. long. 5 inches 2 inches nches 1.38

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Circle in blue any lines longer than Circle in green any lines shorter than Circle in red and label any lines Loinch 141

blue any lines longer than binches. green any lines shorter than binches red and label any lines Loinches long

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Circle in red and label any lines linch Binches, 4 inches, 5 inches, or Linches long. Yoches

6 inches



red and label any lines linch, 2 inches, 4 inches, 5 inches, or binches long.

IMMEDIATE REINFORCEMENT FOR NUMBER FACTS

The following pages illustrate one of the several ways in which this drill plan can be constructed. The teacher will probably want to make the charts larger, using felt pens for numerals. If the children are to use the chart on their desks, it should not be too large for convenience. 12 X 18 construction paper is usable.

In order to include all the possible numeral combinations, both addition and subtraction, it would be necessary to make about six of the charts.

Same size answer sheets are prepared. A sample answer page for "fives" combinations is included here. The boxes containing the fives are cut out of the answer sheet, so that if it is laid over the chart all of the fives combinations would be exposed.

The teacher will prepare separate answer sheets for 1's, 2's, 3's, 4's, 6's, 7's, 8's, and 9's. By being sure to place all of the 4's combinations, or 7's combinations, etc. in the same spots on all of the charts, one answer sheet for each of the 9 numerals will serve all of the charts instead of only one chart.

The teacher also p.epares a number of colored squares the same size as the squares contain's the numerals. The child is given several of the colored squares. The child is then asked to cover each or the lives (of any other number) combinations on his chart with the colored squares. When he has all he thinks would make five, the "fives" answer sheet is laid over his chart. The correct combinations, covered by the colored squares, would be immediately exposed. If he has missed any, the combination will show instead of the colored cover. If any answers are incorrect, the colored square shows faintly through the answer sheet.

Teachers are cautioned not to use the device competitively because many children with learning problems readily become excitable and/or contentious with competitive pressure.

As the child gains confidence, it may be an added incentive to let him time himself on a timer and set out to beat his previous records. Sometimes children can help each other, and thus both help themselves and save the teacher's time.

bу

Inez Griffith



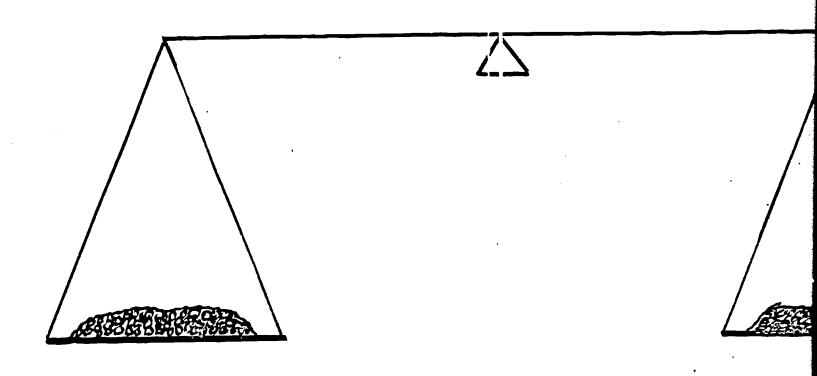
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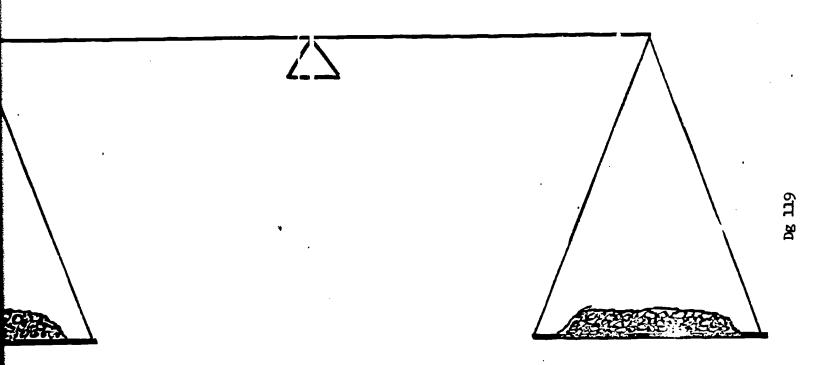
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REASONING - QUANTITY - SIZE

by

James Tanal





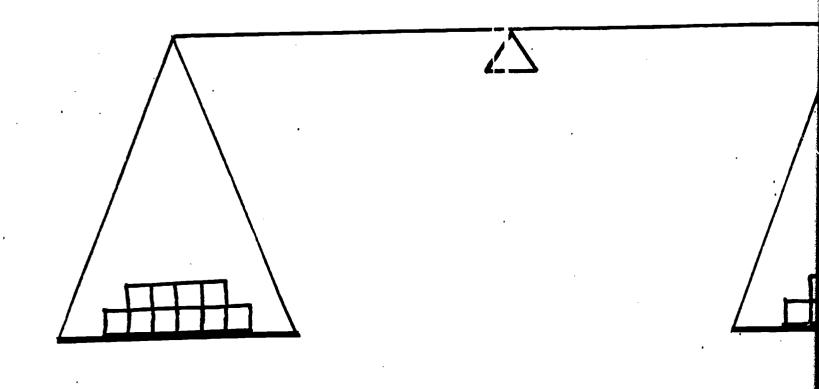
REASONING - QUANTITY - SIZE

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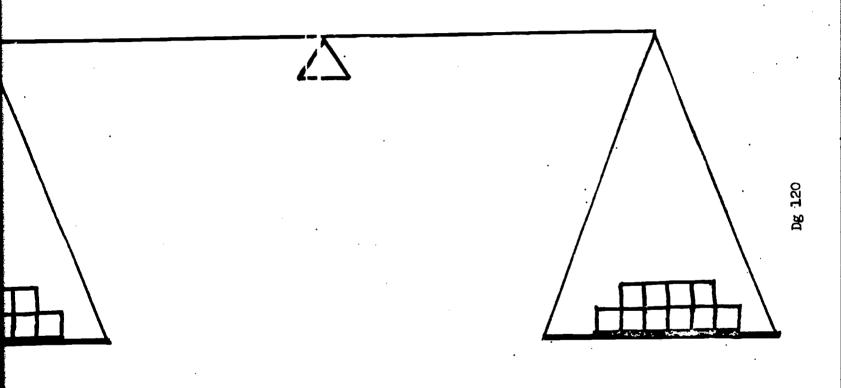
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James Tanaka



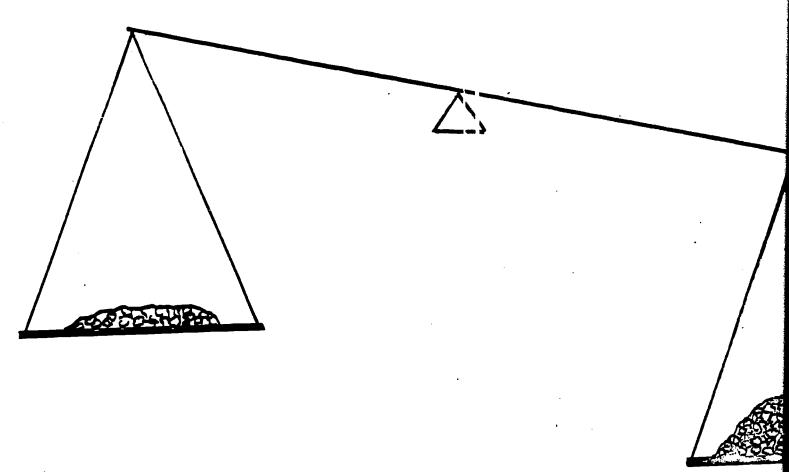






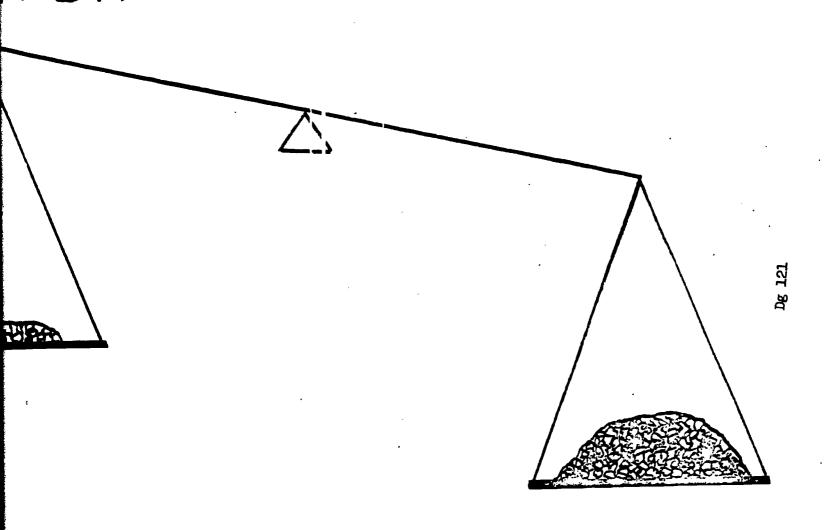


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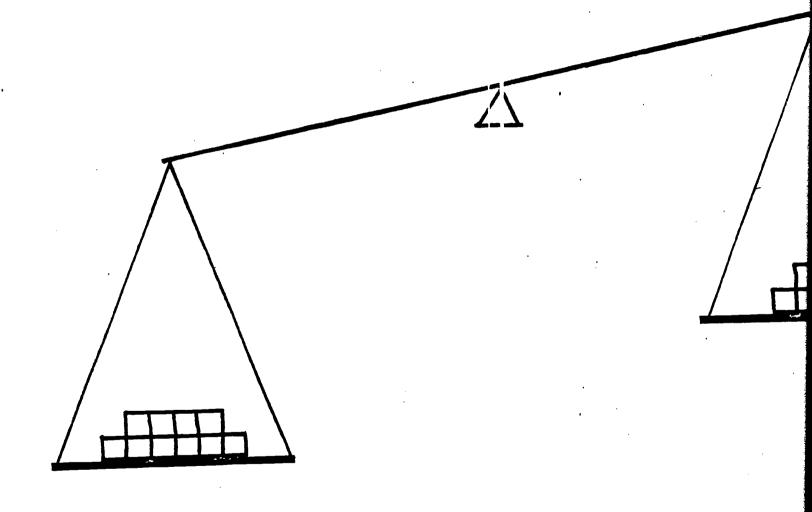


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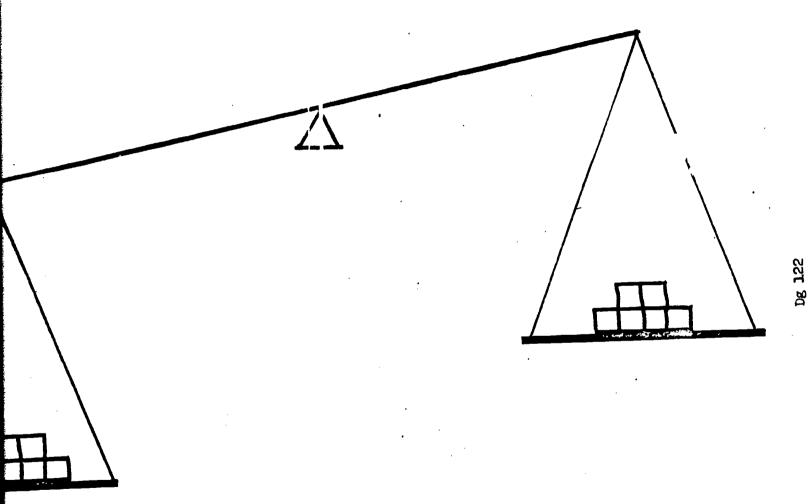


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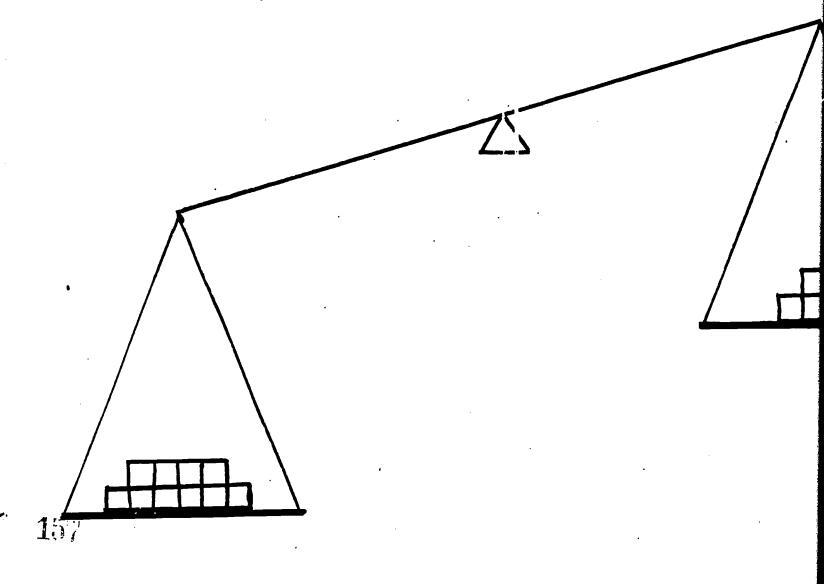
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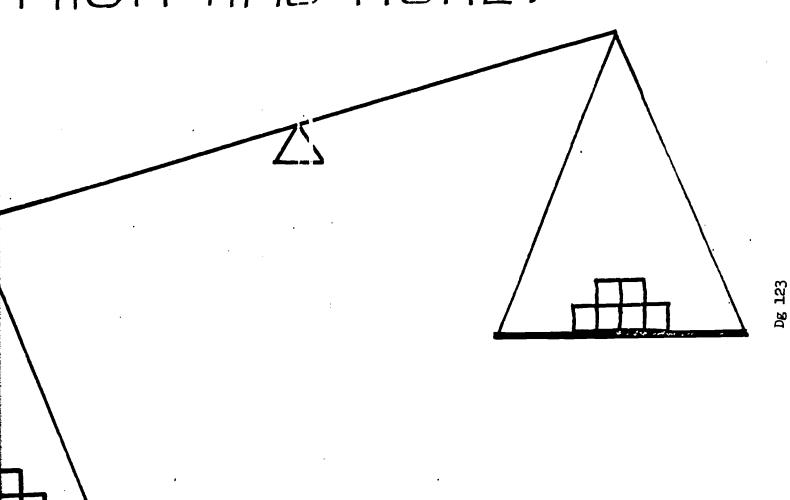
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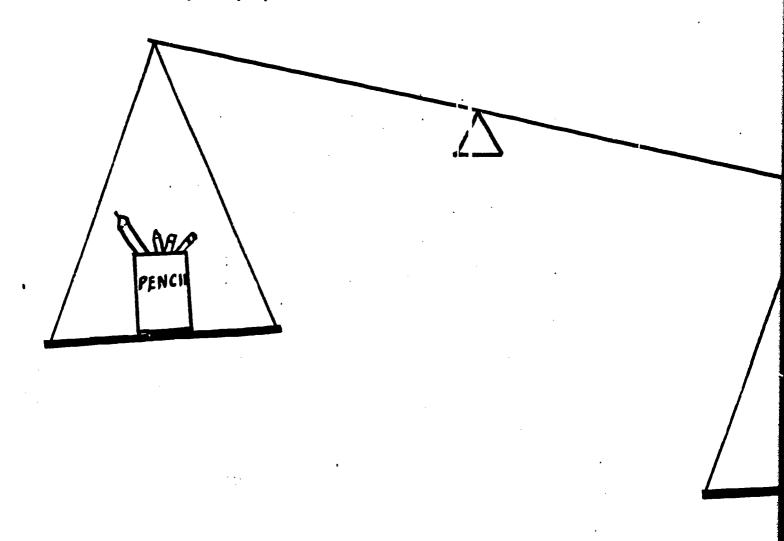


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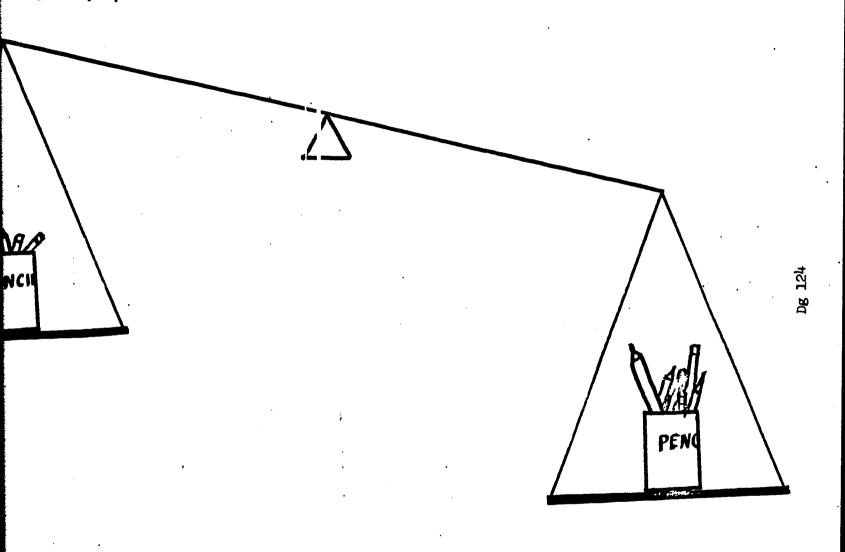


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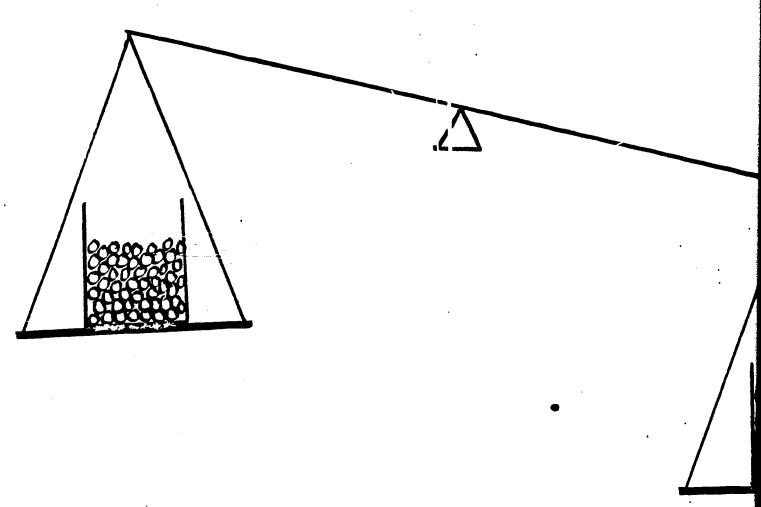


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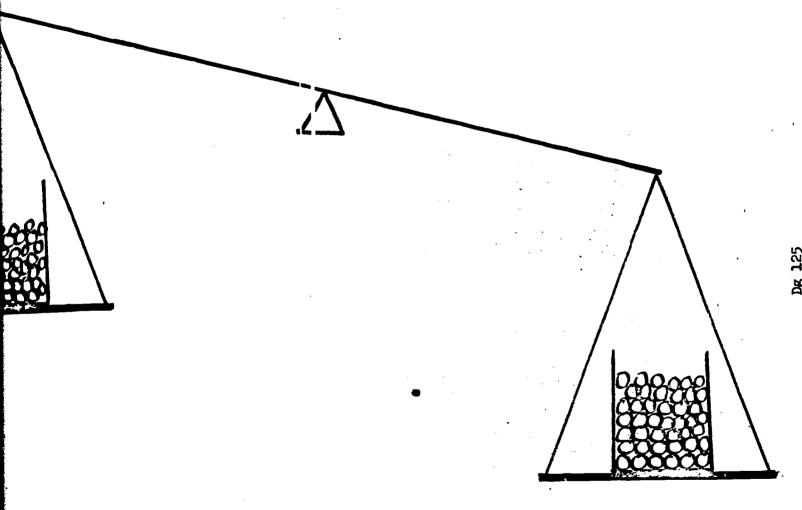
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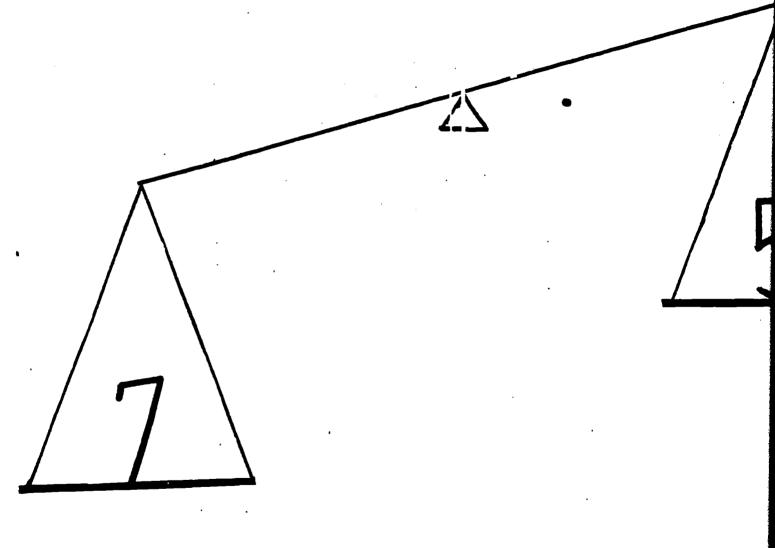
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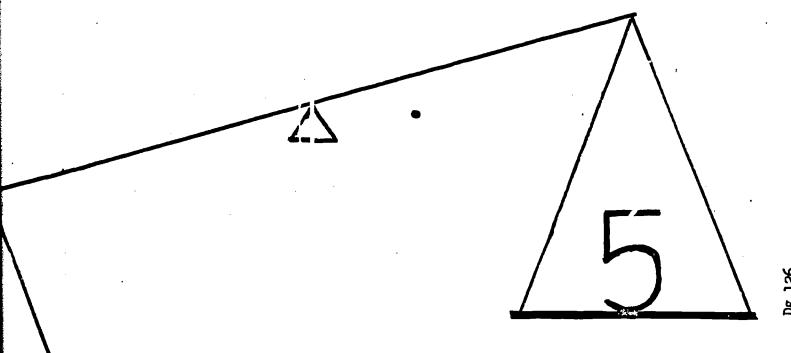
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NUMERICAL REASONING by G. Eninger

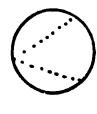


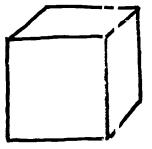




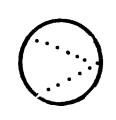
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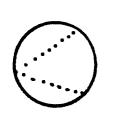


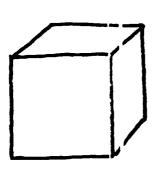


Place correct sign in the circles to indicate which one is larger. Fold back and cut right margin for self-correction.





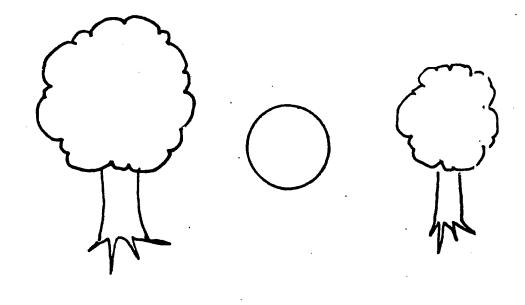




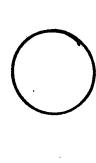
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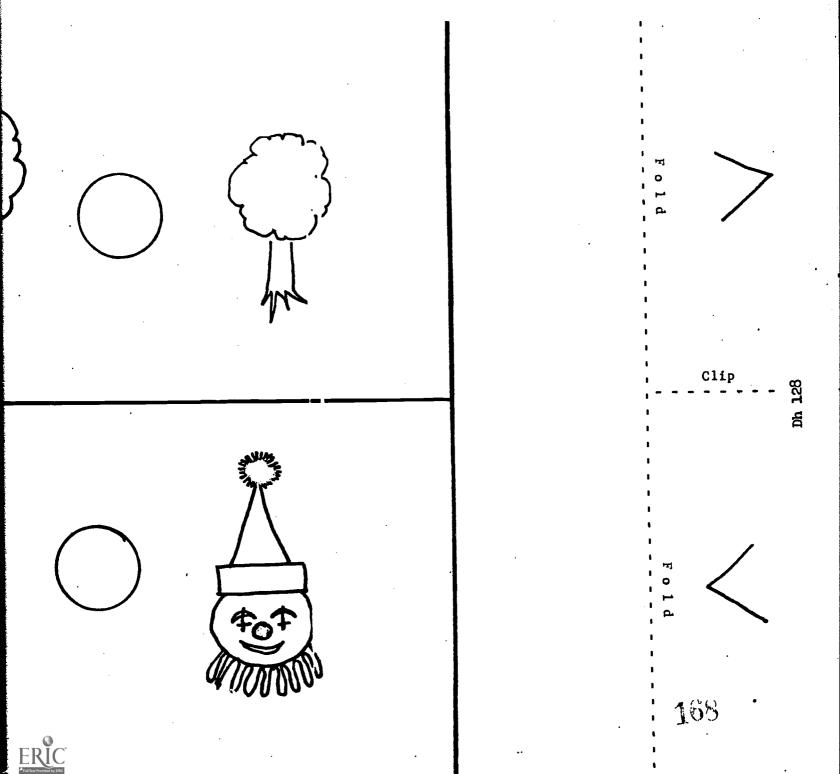


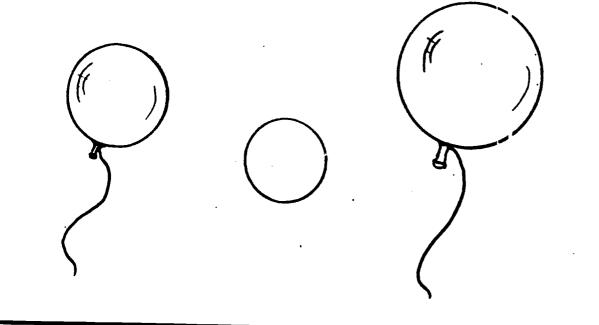


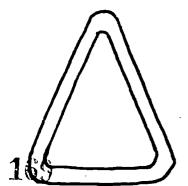


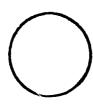


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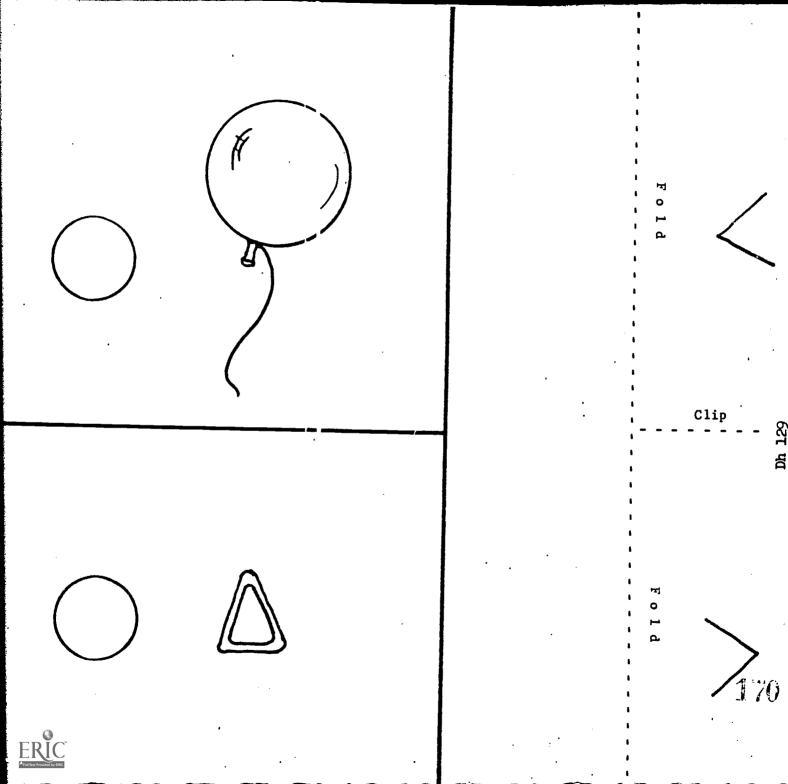


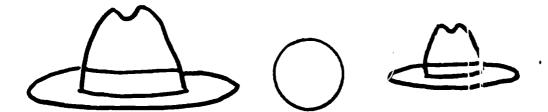






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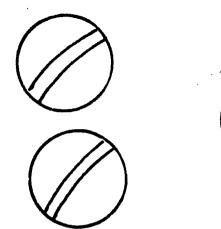


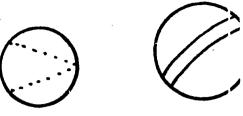


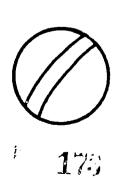
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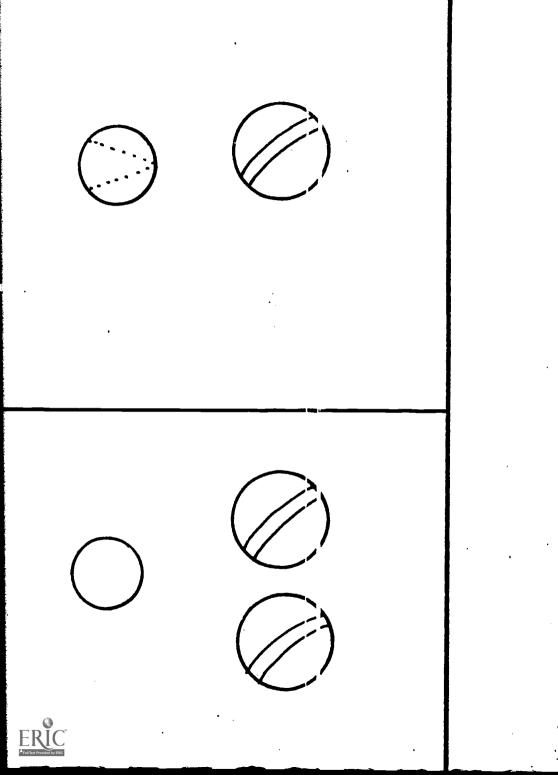


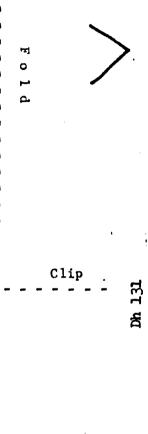




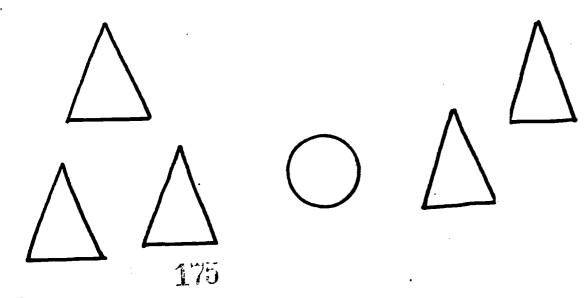




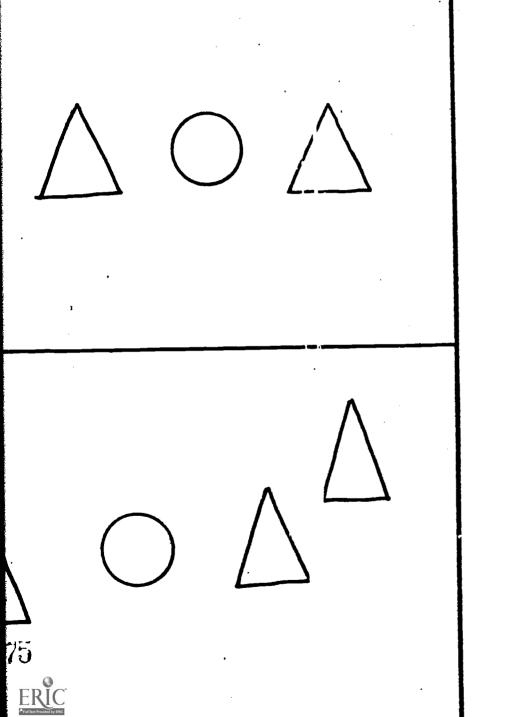






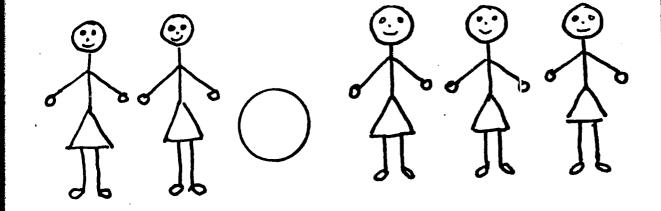


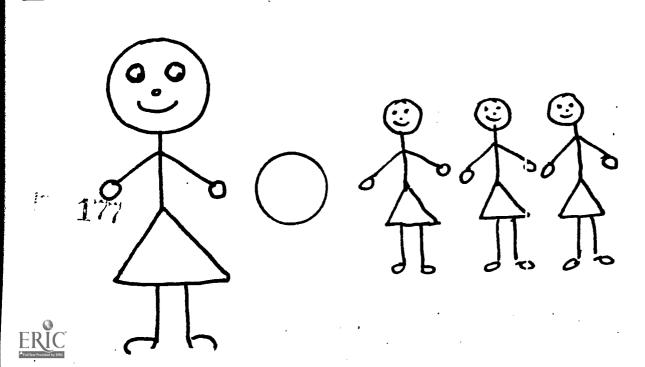


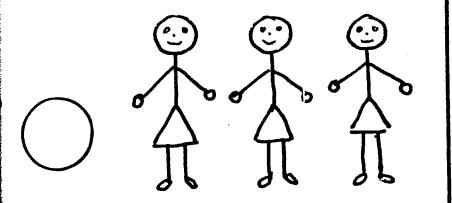


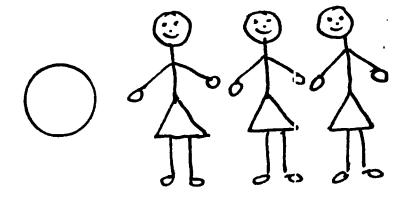
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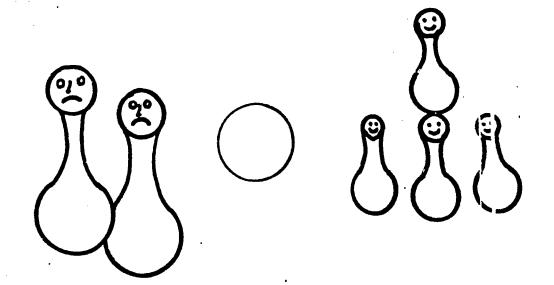
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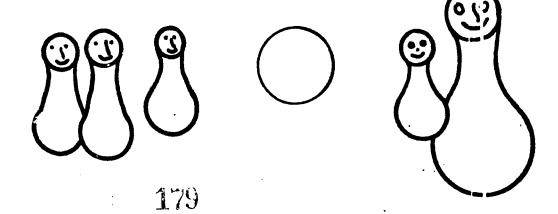
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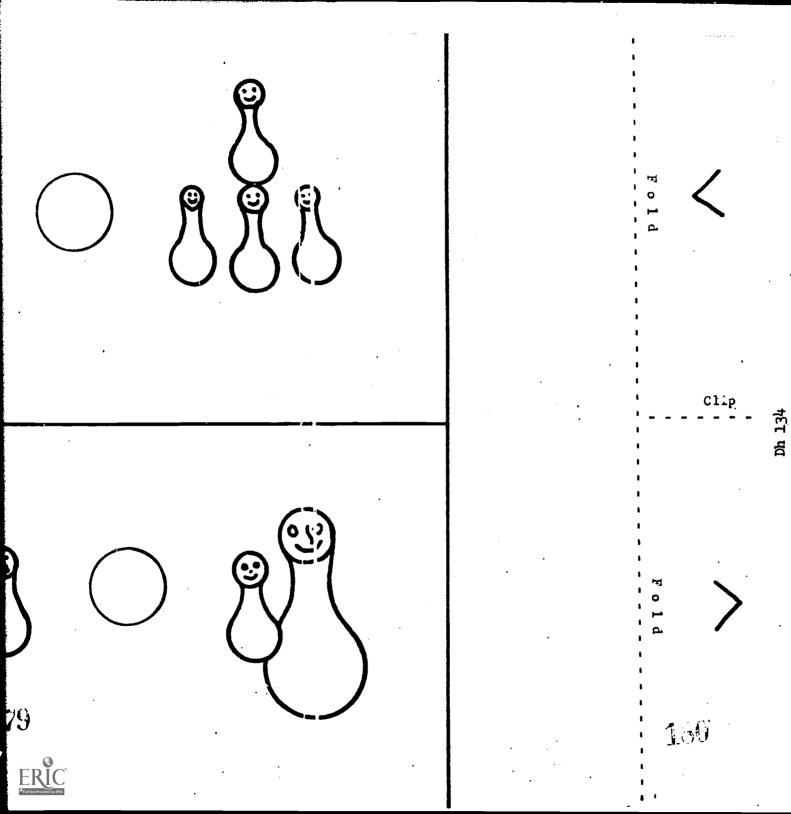
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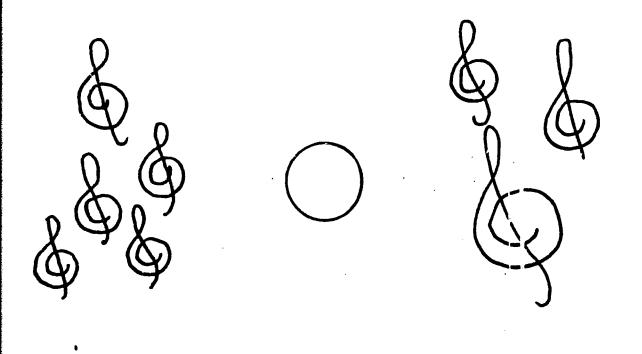
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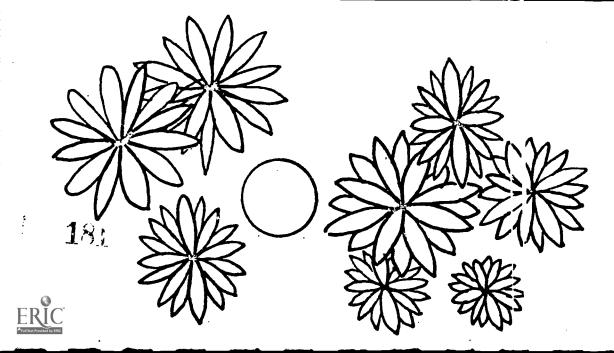


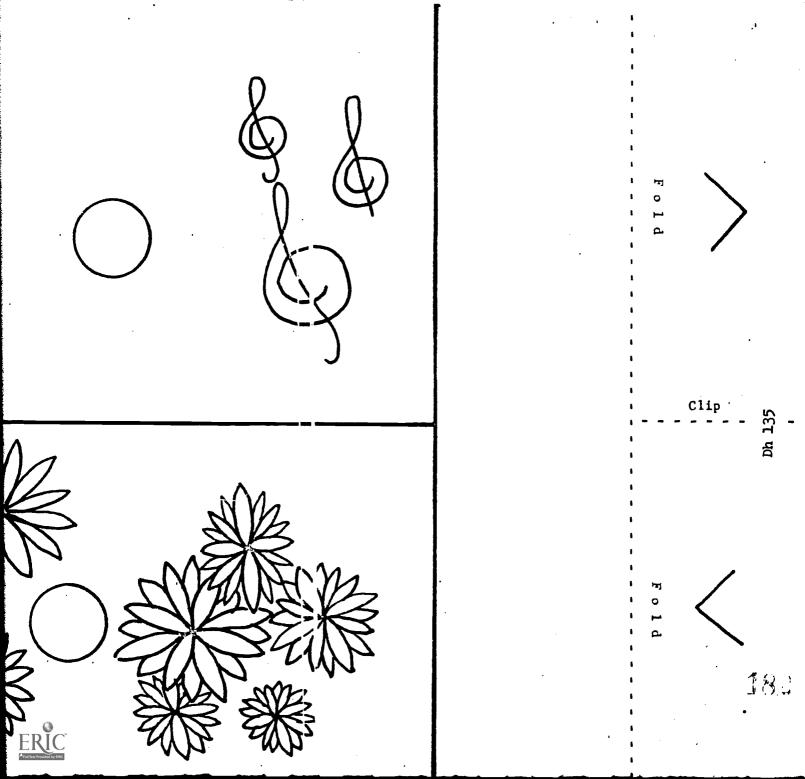


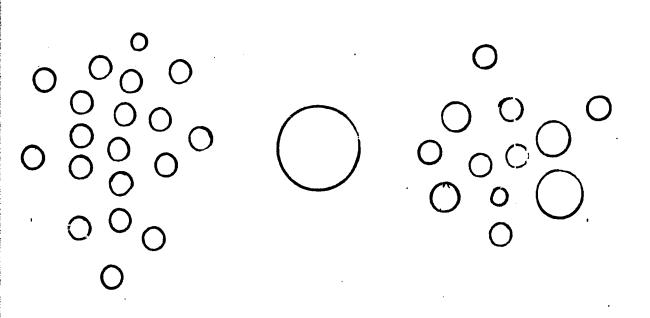


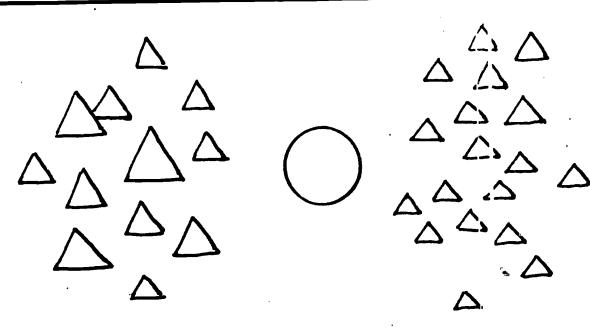




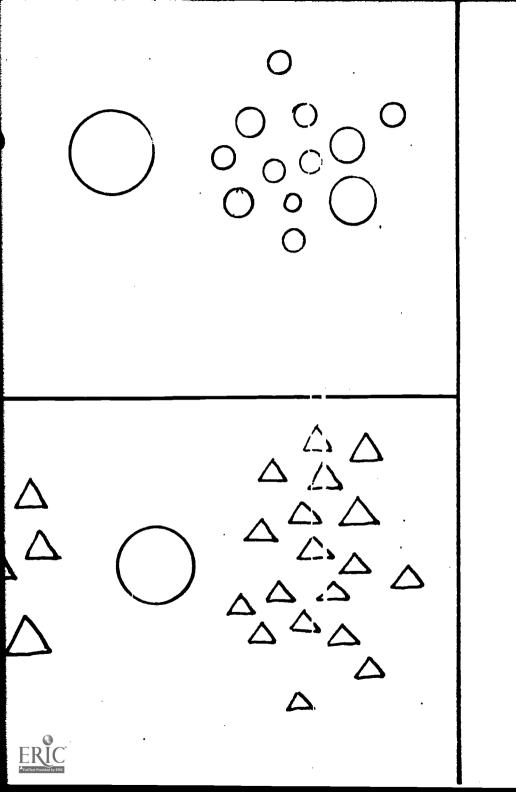


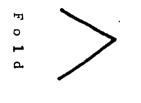


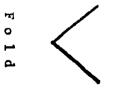




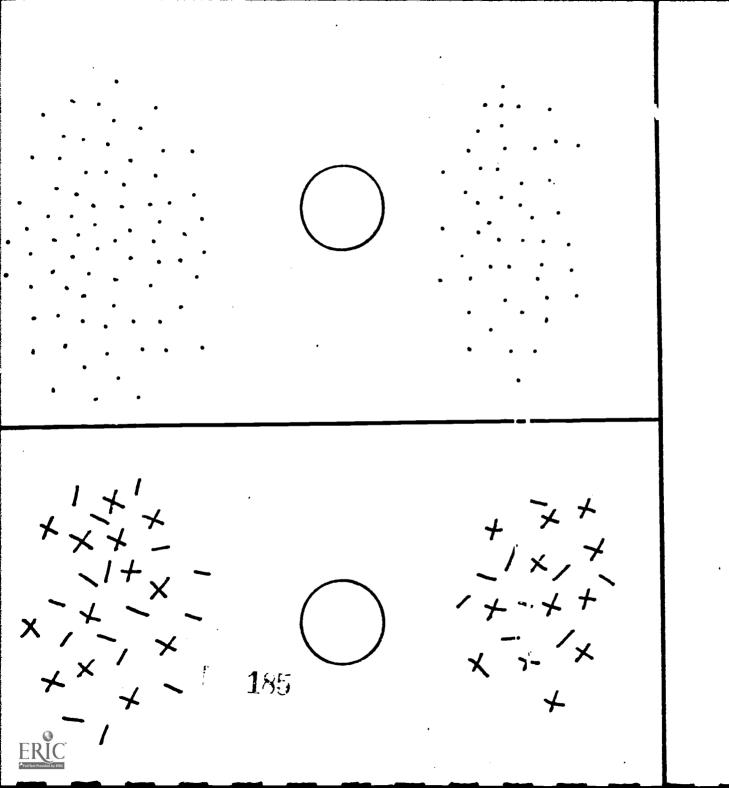
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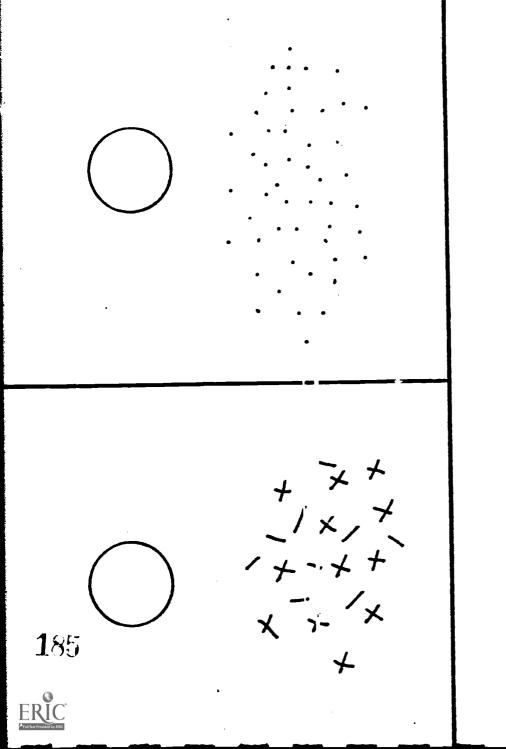






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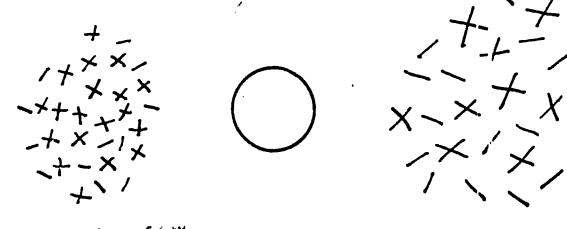




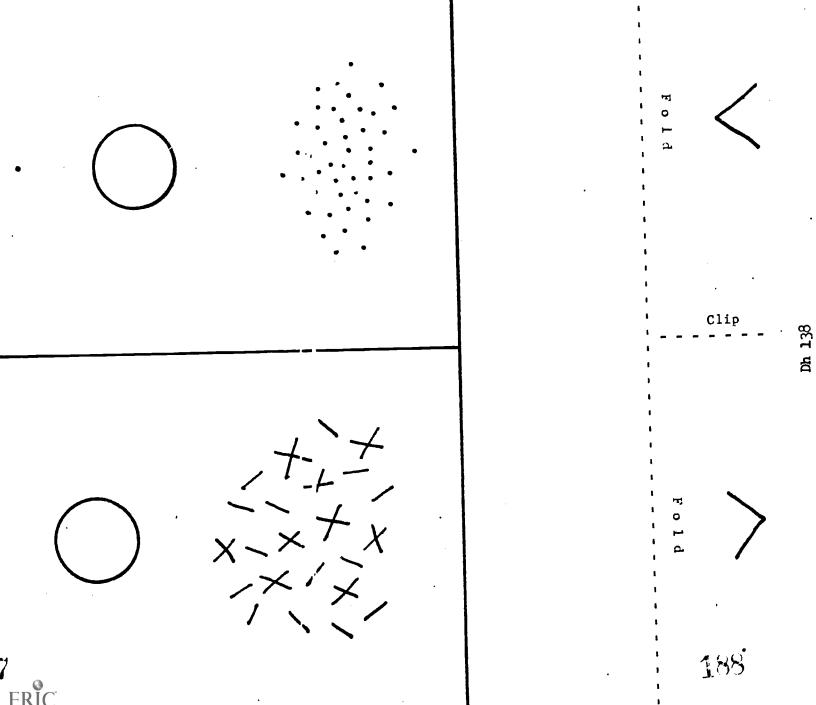
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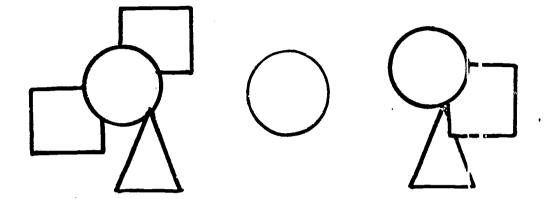
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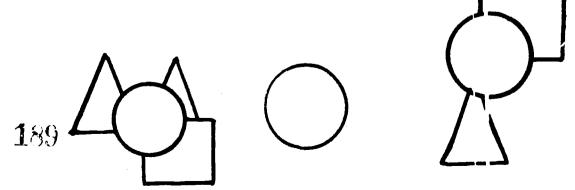
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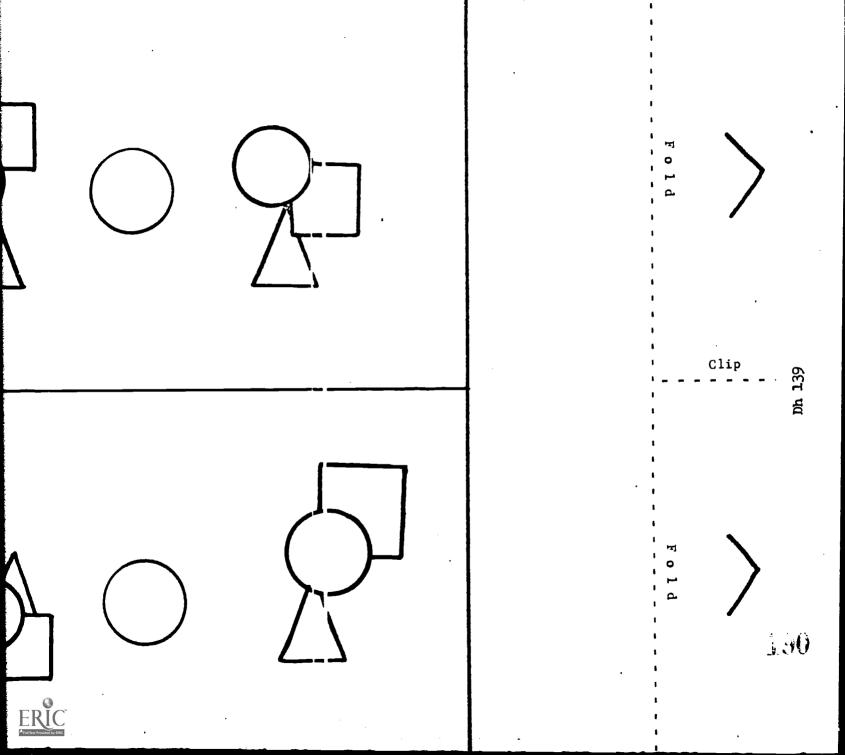


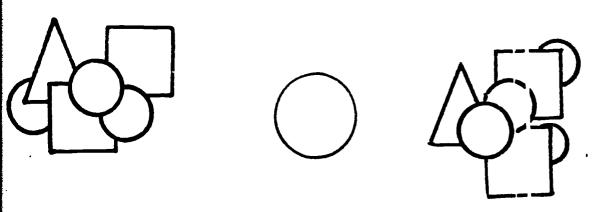


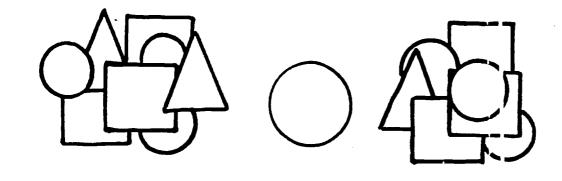


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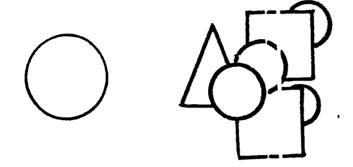
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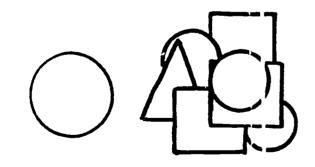






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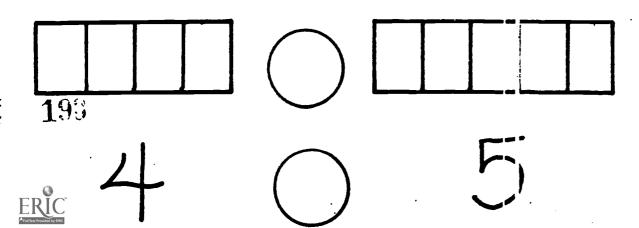
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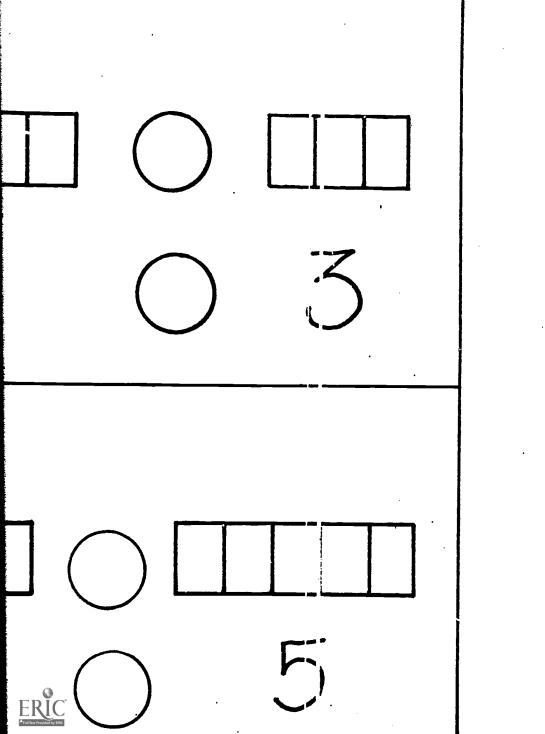


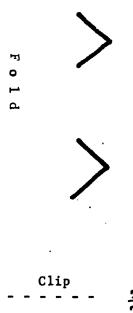


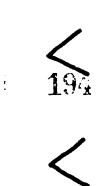


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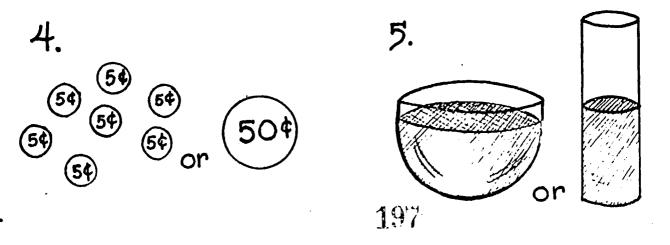
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Which is the greater amount ?





Section E

MISCELLANEOUS CURRICULUM SEQUENCES (GEOGRAPHY & SPELLING)

Almost any learning assignment can be sequenced. When a child is frustrated by a learning task that is too difficult for him to learn in one step -- sequence it. The two lessons included here are symbolic of the type of adoptation that must be made by a teacher to individualize a student's work.

The sequence on geography should start from what is already known and progress to the more global framework. A child who knows a local river, or city or county should be given materials to cover this concept then progress on to "Bay Area", "State", "Nation", "Continent", etc. In each one of these steps, the teacher should bring in as many familiar ideas as possible, such as State Flag. local products. rivers. etc.

Spelling can easily be sequenced, not only by difficulty of words, but also by associated or similar words and sounds. These lessons are intended to be symbolic of the type of creative work a teacher may construct to 'break down' learning units to small components.

Example a - pages 146 - 149
Spelling "enough"

Example b - pages 150 - 158
Geography

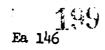


Learning to spell-

- enough
- though
- thought
- rough

Fill in the missing letters and check with the model if necessary.

enough





_nough e_ough enoug_ en_ugh eno_gh

2.11

enou_h

enou__

en__gh

__ough

en____



6____

____h

Did you have ____

to eat?

Leave ____ time to

get back home.

Follow the same procedure with the words "though," "thought," and "rough."

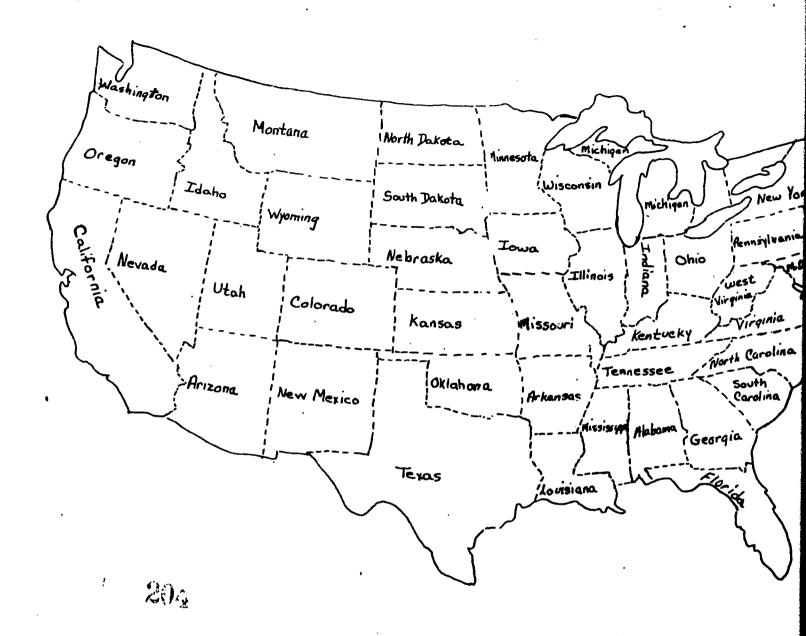
CURRICULUM SEQUI:N.3E - GEOGRAPHY

DIRECTIONS: Each map should be reproduced without the filled-in detail. The maps are to be filled out by the students with the teacher. Numerous maps can be reproduced by seates, regions and the entire United States. Each map can be dealt with according to states, capito.s, important cities, products, rivers, state birls, trees, animals, etc.

Eb 150

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Paulette Butala

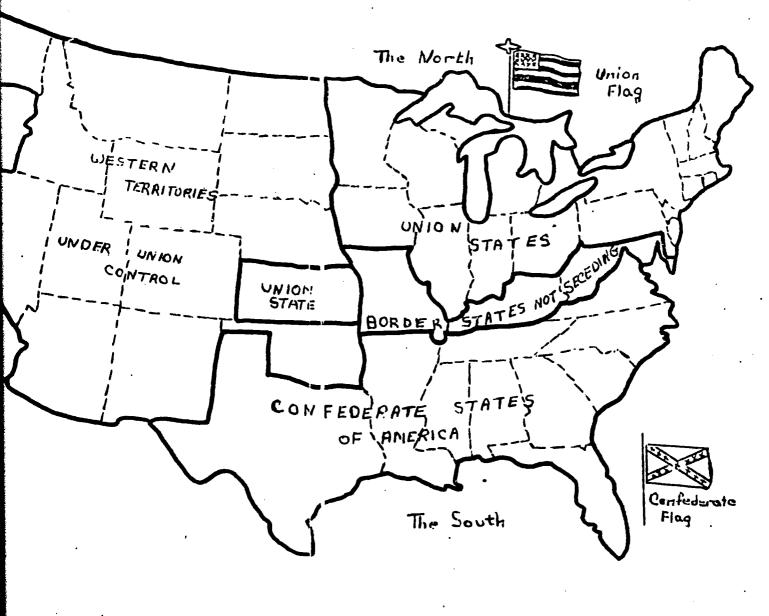


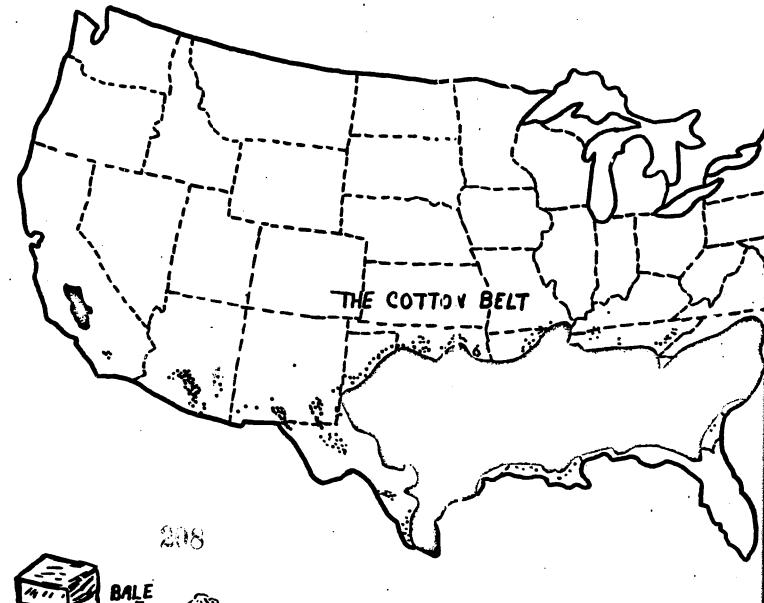






The North Unio Fla ~ o, ~ WESTERN TERRITURIES STATES א סו אָט UNDER UNION STATES STATES NOT SECEDING COINTROL UNION STATE BORDER STATES CON FEDERATE OF LAMERICA The South





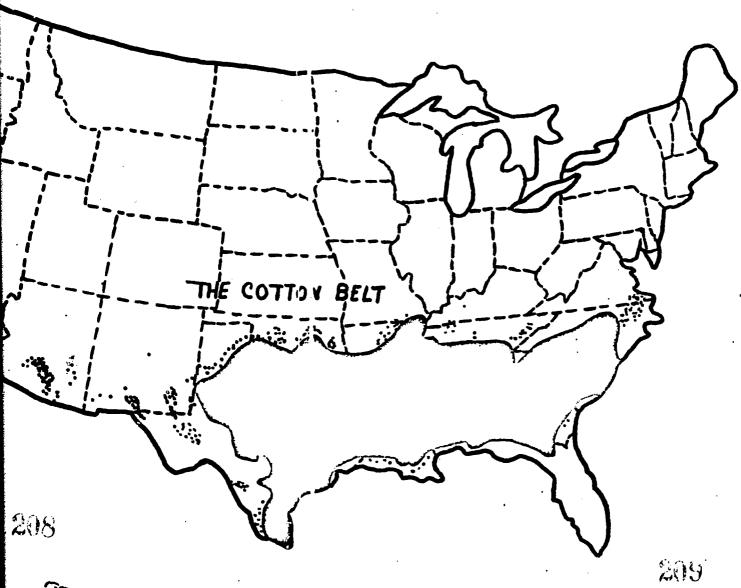


BALE OF COTTON



COTTON

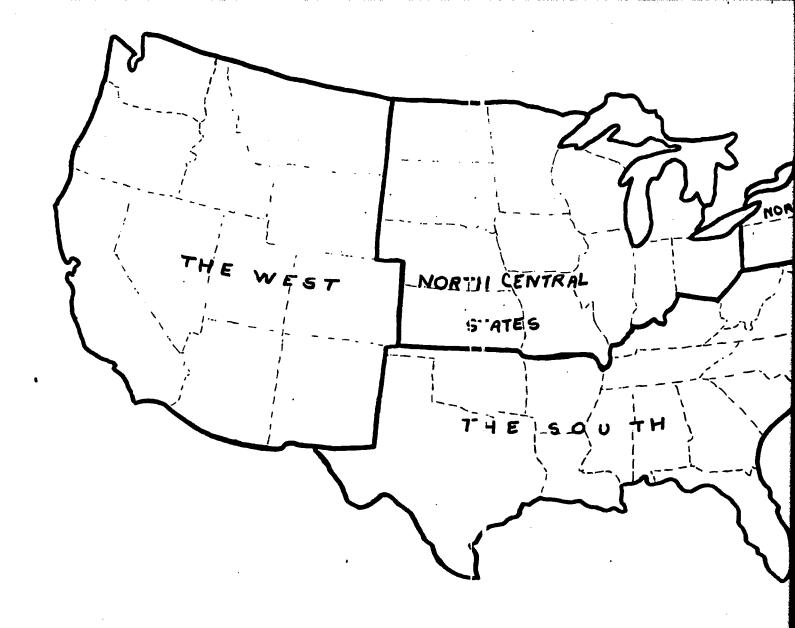


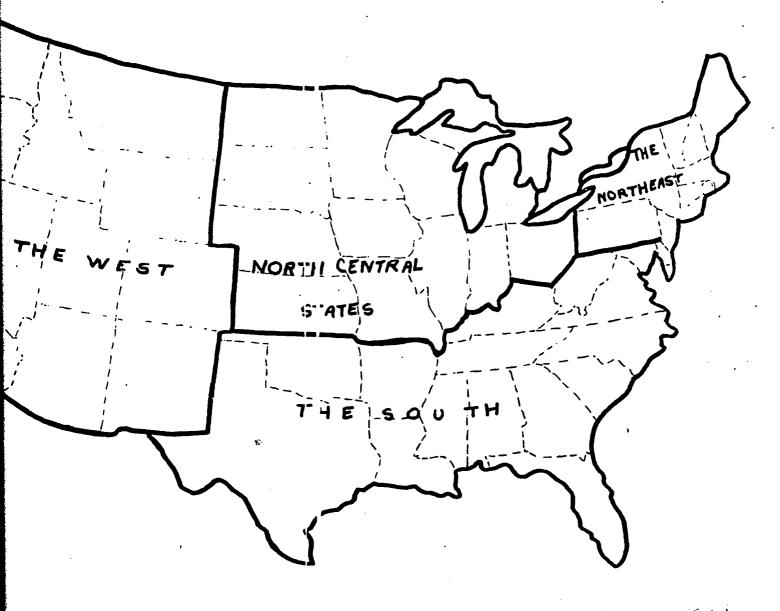




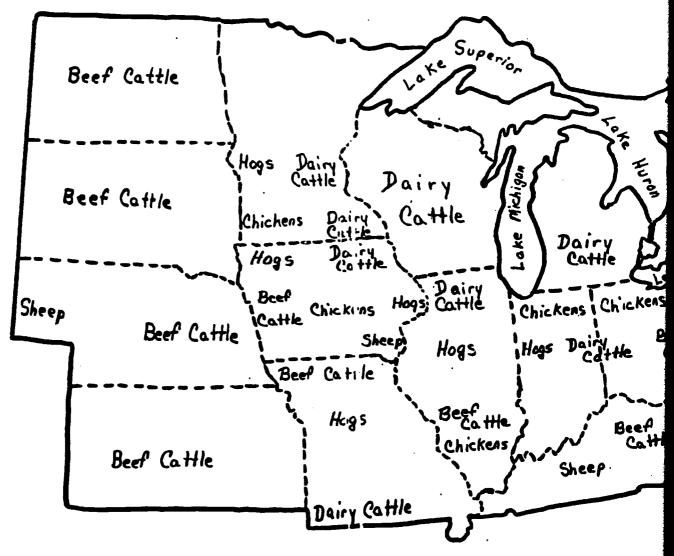
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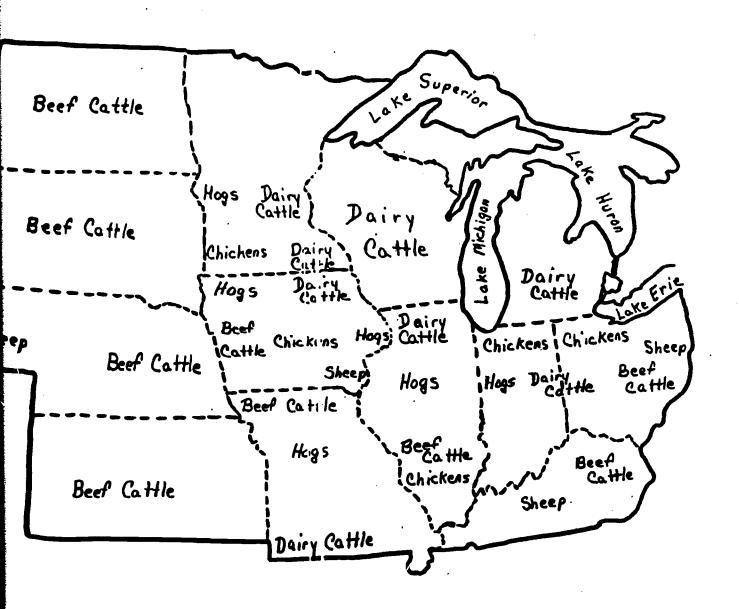
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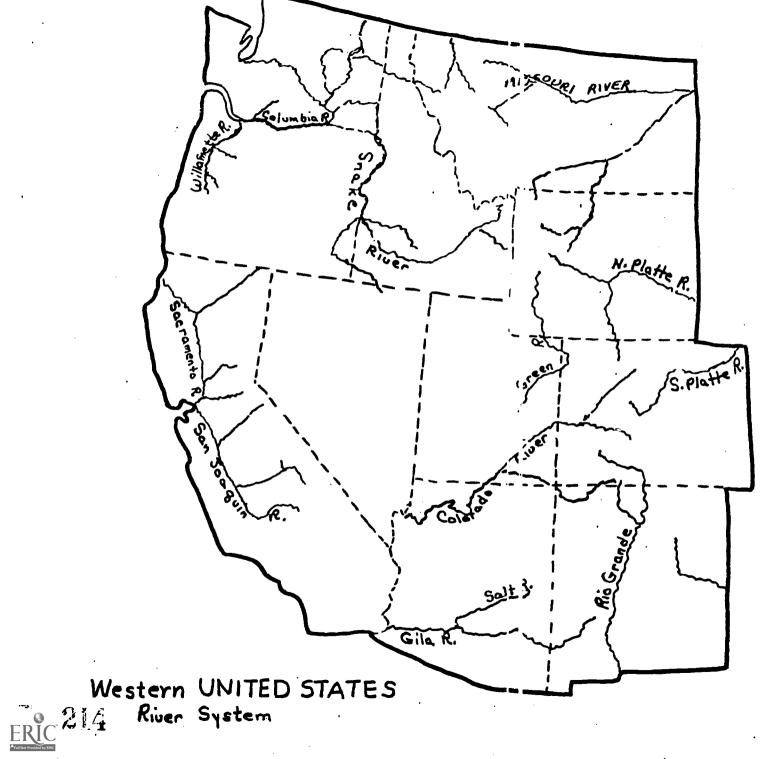
North Central UNITED STATES

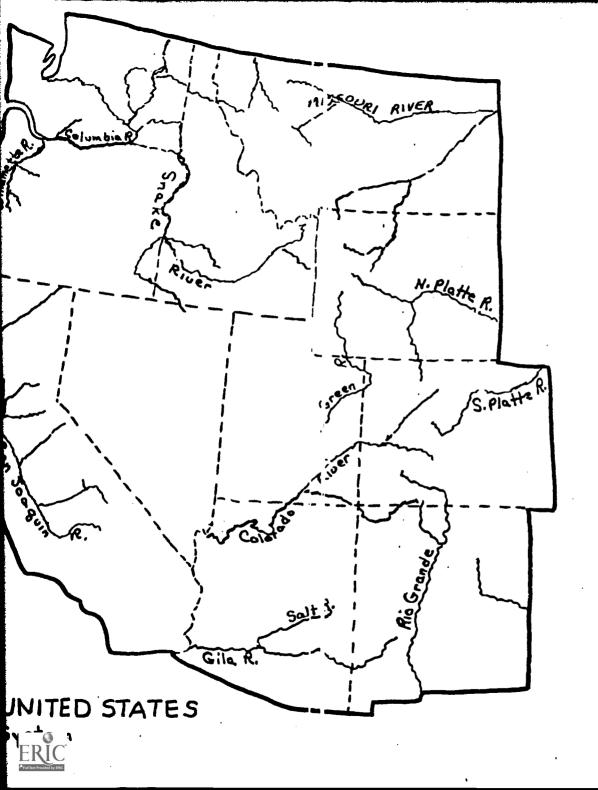
Leading Form Anim

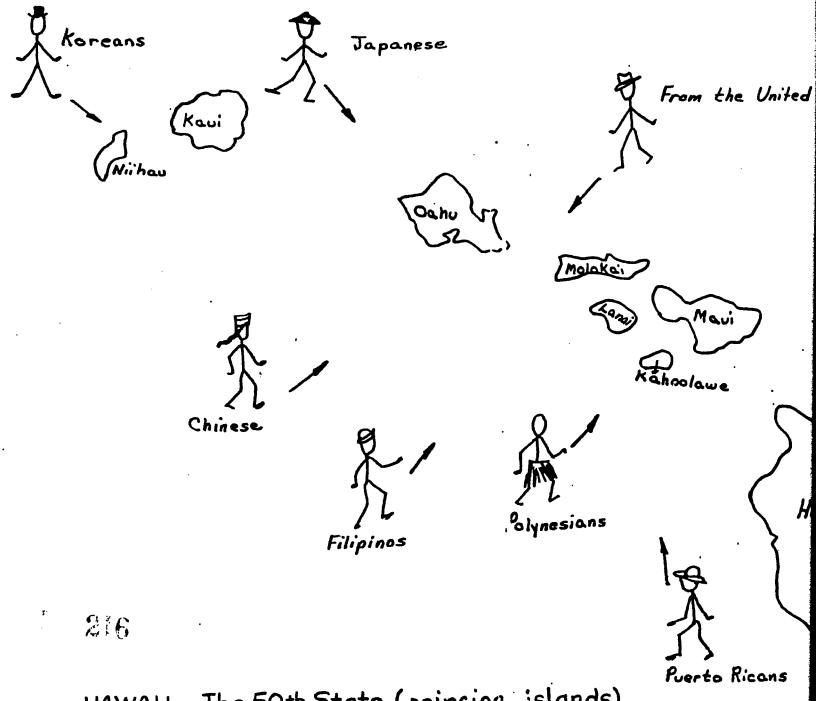


Leading Form Animals

+-- UNITED STATES

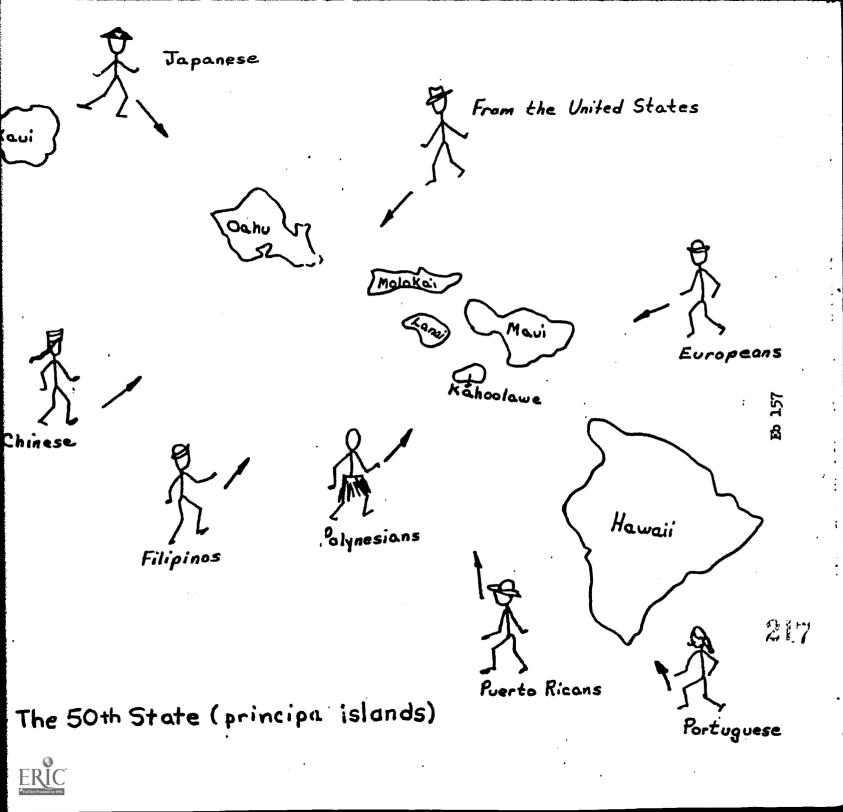






HAWAII - The 50th State (principa islands)





WEST VIRGINIA State Bird: Candinal 218